

### Mathematics – Medium Term Plan

## Purpose of Study – National Curriculum

Mathematics is a creative and highly inter-connected discipline that has been developed over centuries, providing the solution to some of history's most intriguing problems. It is essential to everyday life, critical to science, technology and engineering, and necessary for financial literacy and most forms of employment. A high-quality mathematics education therefore provides a foundation for understanding the world, the ability to reason mathematically, an appreciation of the beauty and power of mathematics, and a sense of enjoyment and curiosity about the subject.

### <u>Aims</u>

The National Curriculum for mathematics aims to ensure that all pupils:

- become **fluent** in the fundamentals of mathematics, including through varied and frequent practice with increasingly complex problems over time, so that pupils have conceptual understanding and are able to recall and apply their knowledge rapidly and accurately to problems
- Reason mathematically by following a line of enquiry, conjecturing relationships and generalisations, and developing an argument, justification or proof using mathematical language
- can **solve problems** by applying their mathematics to a variety of routine and non-routine problems with increasing sophistication, including breaking down problems into a series of simpler steps and persevering in seeking solutions.

<u>Year 1 Medium Term Plan- Autumn 1</u>	Year 1 Medium Term Plan-Autumn 2	Year 1 Medium Term Plan- Spring 1
<ul> <li>Counting <ul> <li>To count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.</li> <li>To identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.</li> </ul> </li> </ul>	<ul> <li><u>Counting and number order:</u></li> <li>To count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.</li> <li>To count, read and write numbers to 100 in numerals, count in multiples of twos, fives and tens.</li> <li>To identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.</li> <li>To read and write numbers from 1 to 20 in numerals and words.</li> </ul>	<ul> <li><u>Counting, reading and writing number</u> <u>patterns</u></li> <li>To count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.</li> <li>To count, read and write numbers to 100 in numerals, count in multiples of twos, fives and tens.</li> <li>When given a number, identify one more and one less.</li> <li>To read and write numbers from 1 to 20 in numerals and words.</li> </ul>
<ul> <li>Addition and subtraction to 5 or more (part 1)</li> <li>To read and write numbers from 1 to 20 in numerals and words. • When given a number, identify one more and one less. • To read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.</li> <li>To add and subtract one-digit and two-digit numbers to 20, including zero.</li> </ul>	<ul> <li>Place value and comparing quantities and numbers:</li> <li>When given a number, identify one more and one less.</li> <li>To identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.</li> <li>To read and write numbers from 1 to 20 in numerals and words.</li> </ul>	<ul> <li>Doubles and near doubles</li> <li>To represent and use number bonds and related subtraction facts within 20.</li> <li>To add and subtract one-digit and two-digit numbers to 20, including zero.</li> <li>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems.</li> </ul>

<ul> <li>Addition and subtraction to 5 or more (part 2)</li> <li>To add and subtract one-digit and two-digit numbers to 20, including zero.</li> <li>To solve simple one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems.</li> </ul>	<ul> <li>Developing mental strategies for addition:</li> <li>To read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.</li> <li>To represent and use number bonds and related subtraction facts within 20.</li> <li>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems.</li> </ul>	<ul> <li>Grouping and sharing</li> <li>To solve one-step problems involving multiplication and division, calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.</li> </ul>
<ul> <li>Addition totals to</li> <li>10</li> <li>To read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.</li> <li>To represent and use number bonds and related subtraction facts within 20.</li> <li>To add and subtract one-digit and two-digit numbers to 20 (9 + 9, 18 - 9), including zero.</li> </ul>	<ul> <li>Subtraction as difference:</li> <li>To read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.</li> <li>To represent and use number bonds and related subtraction facts within 20.</li> <li>To add and subtract one-digit and two- digit numbers to 20, including zero.</li> <li>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems.</li> </ul>	<ul> <li>Fractions</li> <li>To recognise, find and name a half as one of two equal parts of an object, shape or quantity.</li> </ul>
<ul> <li>Properties of shape</li> <li>To recognise and name common 2D and 3D shapes, including: ● 2D shapes (rectangles (including squares), circles and triangles) ● 3D shapes (cuboids (including cubes), pyramids and spheres).</li> </ul>	<ul> <li>Measures:</li> <li>To compare, describe and solve practical problems for:</li> <li>lengths and heights (long/short, longer/shorter, tall/short, double/half)</li> <li>mass or weight (heavy/light, heavier than, lighter than)</li> <li>capacity/volume (full/empty, more than, less than, quarter)</li> </ul>	<ul> <li>Measures, including time</li> <li>To sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening.</li> <li>To tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.</li> </ul>

	<ul> <li>Time (quicker, slower, earlier, later).</li> <li>To recognise and know the value of different denominations of coins and notes.</li> </ul>	<ul> <li>To measure and begin to record the following:</li> <li>lengths and heights</li> <li>mass/weight</li> <li>capacity and volume</li> <li>Time (hours, minutes, seconds).</li> </ul>
<ul> <li>Addition and subtraction to 10</li> <li>To represent and use number bonds and related subtraction facts within 20.</li> <li>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = -9</li> </ul>	<ul> <li>Addition and subtraction using money:</li> <li>To read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.</li> <li>To represent and use number bonds and related subtraction facts within 20.</li> <li>To add and subtract one-digit and two- digit numbers to 20, including zero.</li> <li>To solve one-step problems that involve addition and subtraction, using concrete Objects and pictorial representations, and missing number problems.</li> </ul>	<ul> <li>Addition and subtraction to 15</li> <li>To add and subtract one-digit and two-digit numbers to 20, including zero.</li> <li>To solve one-step problems that involve addition and subtraction, using objects</li> <li>And pictorial representations, and missing number problems.</li> </ul>

Year 1 Medium Term Plan- Spring 2	Year 1 Medium Term Plan- Summer 1	Year 1 Medium Term Plan- Summer 2
<ul> <li>Counting and place value</li> <li>To count, read and write numbers to 100 in numerals, count in different multiples including ones, twos, fives and tens.</li> <li>When given a number, identify one more and one less.</li> <li>To identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to,</li> </ul>	<ul> <li>Addition to totals</li> <li>to 10</li> <li>To count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.</li> <li>To count, read and write numbers to 100 in numerals, count in multiples of twos, fives and tens.</li> <li>To identify and represent numbers using objects and pictorial representations including the number line, and use the</li> </ul>	<ul> <li>Number and place value</li> <li>When given a number, identify one more and one less.</li> <li>To identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.</li> </ul>

more than, less than (fewer), most, least.	<ul> <li>language of: equal to, more than, less than (fewer), most, least.</li> <li>To read and write numbers from 1 to 20 in numerals and words.</li> </ul>	
<ul> <li>Addition and subtraction beyond totals of 10</li> <li>To add and subtract one-digit and two-digit numbers to 20, including zero.</li> <li>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems.</li> </ul>	<ul> <li>Addition and subtraction to 20</li> <li>To represent and use number bonds and related subtraction facts within 20.</li> <li>To add and subtract one-digit and two- digit numbers to 20, including zero.</li> <li>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems.</li> </ul>	<ul> <li>Addition and subtraction</li> <li>To add and subtract one-digit and two-digit numbers to 20, including zero.</li> <li>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems.</li> </ul>
<b>Grouping and sharing</b> • To solve one-step problems involving multiplication and division, calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.	<ul> <li>Fractions</li> <li>To recognise, find and name a half as one of two equal parts of an object, shape or quantity.</li> <li>To recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.</li> </ul>	<ul> <li>Fractions</li> <li>To recognise, find and name a half as one of two equal parts of an object, shape or quantity.</li> <li>To recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.</li> </ul>
<ul> <li>Shape, position and movement</li> <li>To recognise and name common 2D and 3D shapes, including: • 2D shapes (rectangles (including squares), circles and triangles) • 3D shapes (cuboids (including cubes), pyramids and spheres). • To describe position, directions and movements, including half, quarter and three- quarter turns.</li> </ul>	<ul> <li>Multiplication and division</li> <li>To solve one-step problems involving multiplication and division, calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.</li> </ul>	<ul> <li>Multiplication and division</li> <li>To solve one-step problems involving multiplication and division, calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.</li> </ul>

<ul> <li>Measuring and time</li> <li>To compare, describe and solve practical problems for: <ul> <li>lengths and heights (long/short, longer/shorter, tall/short, double/half)</li> <li>mass or weight (heavy/light, heavier than, lighter than)</li> <li>capacity/volume (full/empty, more than, less than, quarter) •</li> <li>time (quicker, slower, earlier, later).</li> <li>To measure and begin to record the following:</li> <li>lengths and heights</li> <li>mass/weight</li> <li>capacity and volume</li> <li>Time (hours, minutes, seconds).</li> <li>To sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening.</li> </ul> </li> </ul>	<ul> <li>Measuring</li> <li>To measure and begin to record the following:</li> <li>lengths and heights</li> <li>mass/weight</li> <li>capacity and volume</li> <li>Time (hours, minutes, seconds).</li> </ul>	<ul> <li><b>Time and using standard units</b></li> <li>To measure and begin to record the following: <ul> <li>lengths and heights</li> <li>mass/weight</li> <li>capacity and volume</li> <li>Time (hours, minutes, seconds).</li> </ul> </li> <li>To recognise and use language relating to dates, including days of the week, weeks, months and years.</li> <li>To tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.</li> </ul>
<ul> <li>Addition and subtraction totals to 10</li> <li>To add and subtract one-digit and two-digit numbers to 20, including zero.</li> <li>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems.</li> </ul>	Moving and turning • To describe position, directions and movements, including half, quarter and three- quarter turns.	Addition to totals to 10 • To order and arrange combinations of objects and shapes in patterns. • To recognise and name common 2D and 3D shapes, including: • 2D shapes (rectangles (including squares), circles and triangles) • 3D shapes (cuboids (including cubes), pyramids and spheres).

Year 2 Medium Term Plan -Autumn 1	Year 2 Medium Term Plan -Autumn 2	Year 2 Medium Term Plan - Spring 1
<ul> <li>Number and place value: counting, reading and writing</li> <li>2-digit numbers, place value</li> <li>To count in steps of 2, 3, and 5 from</li> <li>0, and count in tens from any number, forward or backward.</li> <li>To recognise the place value of each digit in a two-digit number (tens, ones).</li> <li>To identify, represent and estimate numbers using different representations, including the number line.</li> <li>To compare and order numbers from 0 up to 100; use &lt;, &gt; and = signs.</li> <li>To read and write numbers to at least 100 in numerals and in words.</li> <li>To use place value and number facts to solve problems.</li> </ul>	<ul> <li>Number and place value: comparing, ordering two-digit numbers and knowing their place value</li> <li>To count in steps of 2, 3, and 5 from 0, and count in tens from any number, forward or backward.</li> <li>To recognise the place value of each digit in a two-digit number (tens, ones).</li> <li>To identify, represent and estimate numbers using different representations, including the number line.</li> <li>To compare and order numbers from 0 up to 100; use &lt;, &gt; and = signs.</li> <li>To read and write numbers to at least 100 in numerals and in words.</li> <li>To use place value and number facts to solve problems.</li> </ul>	<ul> <li>Number and place value: estimating, counting and comparing quantities</li> <li>To count in steps of 2, 3, and 5 from 0, and count in tens from any number, forward or backward.</li> <li>To recognise the place value of each digit in a 2-digit number (tens, ones).</li> <li>To identify, represent and estimate numbers using different representations, including the number line.</li> <li>To compare and order numbers from 0 up to 100; use &lt;, &gt; and = signs.</li> <li>To read and write numbers to at least 100 in numerals and in words.</li> <li>To use place value and number facts to solve problems.</li> </ul>
<ul> <li>Addition: concrete, visual and number facts</li> <li>To solve problems with addition and subtraction:</li> <li>Using concrete objects and pictorial representations, including those involving numbers, quantities and measures</li> <li>Applying their increasing knowledge of mental and written methods.</li> <li>To recall and use addition and subtraction facts to 20 fluently, and</li> </ul>	<ul> <li>Addition and subtraction: using recall of addition and subtraction facts and mental calculation strategies</li> <li>To solve problems with addition and subtraction:</li> <li>Using concrete objects and pictorial representations, including those involving numbers, quantities and measures</li> <li>Applying their increasing knowledge of mental and written methods.</li> <li>To add and subtract using concrete</li> </ul>	<ul> <li>Addition and subtraction: using recall of addition and subtraction facts and mental calculation strategies</li> <li>To solve problems with addition and subtraction:</li> <li>Using concrete objects and pictorial representations, including those involving numbers, quantities and measures</li> <li>Applying their increasing knowledge of mental and written methods.</li> <li>To recall and use addition and</li> </ul>

<ul> <li>derive and use related facts up to 100.</li> <li>To add and subtract using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones; a two-digit number and tens; two two-digit numbers; adding three one-digit numbers.</li> <li>To show that addition can be done in any order (commutative) and subtraction cannot.</li> <li>To recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.</li> </ul>	<ul> <li>objects, pictorial representations, and mentally, including: a two-digit number and ones; a two-digit number and tens; two two-digit numbers; adding three one- digit numbers.</li> <li>To show that addition can be done in any order (commutative) and subtraction cannot. • To recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.</li> </ul>	<ul> <li>subtraction facts to 20 fluently, and derive and use related facts up to 100.</li> <li>To add and subtract using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones; a 2-digit number and tens; two 2-digit numbers; adding three one-digit numbers.</li> <li>To show that addition can be done in any order (commutative) and subtraction cannot. • To recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.</li> </ul>
<ul> <li>Subtraction: concrete, visual and number facts</li> <li>To solve problems with addition and subtraction:</li> <li>Using concrete objects and pictorial representations, including those involving numbers, quantities and measures</li> <li>Applying their increasing knowledge of mental and written methods.</li> <li>To recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100.</li> <li>To add and subtract using concrete objects, pictorial representations, and mentally, including: a two-digit number</li> </ul>	<ul> <li>Multiplication and division: repeated addition and subtraction, arrays, grouping and using times tables facts</li> <li>To recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers.</li> <li>To calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs. • To recognise and use the inverse relationship between multiplication and division in calculations.</li> <li>To show that multiplication of two numbers can be done in any order</li> </ul>	<ul> <li><u>Addition and subtraction:</u></li> <li><u>using partitioning and counting on</u></li> <li><u>strategies</u></li> <li>To solve problems with addition and subtraction:</li> <li>Using concrete objects and pictorial representations, including those involving numbers, quantities and measures</li> <li>Applying their increasing knowledge of mental and written methods.</li> <li>To add and subtract using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones; a 2-digit number and tens; two 2-digit numbers; adding three one-digit</li> </ul>
and ones; a 2-digit number and tens; two two-digit numbers; adding three one-digit numbers.	(Commutative) and division for one number by another cannot. ● To solve one-step problems involving	<ul> <li>numbers.</li> <li>To show that addition can be done in any order (commutative) and subtraction</li> </ul>

• To recognise and use the inverse	multiplication and division, using	cannot. ● To recognise and use the
relationship between addition and	materials, arrays, repeated addition,	inverse relationship between addition
subtraction and use this to check	mental methods and multiplication and	and subtraction and use this to check
calculations and missing number	division facts, including problems in	calculations and missing number
problems.	contexts.	problems.
<ul> <li>Multiplication and division: repeated addition and repeated subtraction</li> <li>To recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers.</li> <li>To calculate mathematical statements for multiplication and division within the multiplication tables and write them using multiplication, division and equals signs.</li> <li>To recognise and use the inverse relationship between multiplication and division and division in calculations.</li> <li>To show that multiplication of two numbers can be done in any order (Commutative) and division for one number by another cannot.</li> <li>To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts.</li> </ul>	<ul> <li>Fractions: finding fractions of quantities, shapes and sets of objects</li> <li>To recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4.</li> <li>To write simple fractions for example, 1/2 of 6 = 3 and recognise the equivalence of two quarters and one half.</li> </ul>	<ul> <li>Multiplication and division: repeated addition and subtraction, arrays, grouping and using times tables facts</li> <li>To recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers.</li> <li>To calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs. • To recognise and use the inverse relationship between multiplication and division in calculations.</li> <li>To show that multiplication of two numbers can be done in any order (Commutative) and division for one number by another cannot.</li> <li>To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts.</li> </ul>

<ul> <li>Geometry: properties of 3D and 2D shape</li> <li>To identify and describe the properties of 2D shapes, including the number of sides and symmetry in a vertical line.</li> <li>To identify and describe the properties of 3D shapes including the number of edges, vertices and faces.</li> <li>To identify 2D shapes on the surface of 3D shapes, for example circle on a cylinder and a triangle on a pyramid.</li> <li>To compare and sort common 2D and 3D shapes and everyday objects.</li> </ul>	<ul> <li>Geometry: position, direction, motion</li> <li>Measures: time</li> <li>To order and arrange combinations of mathematical objects in patterns.</li> <li>To use mathematical vocabulary to describe position, direction and movement, including distinguishing between rotation as a turn and in terms of right angles for quarter, half and three quarter turns (clockwise and anticlockwise) and movement in a straight line.</li> <li>To compare and sequence intervals of time.</li> <li>To tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.</li> </ul>	<ul> <li>Geometry: properties of 3D and 2D shape</li> <li>To identify and describe the properties of 2D shapes, including the number of sides and symmetry in a vertical line.</li> <li>To identify and describe the properties of 3D shapes including the number of edges, vertices and faces.</li> <li>To identify 2D shapes on the surface of 3D shapes, for example circle on a cylinder and a triangle on a pyramid.</li> </ul>
<ul> <li>Measures: length, mass, capacity, money</li> <li>To choose and use appropriate standard units to estimate and measure length/ height in any direction; mass; temperature; volume and capacity to the nearest appropriate unit using rulers, scales, thermometers and measuring vessels.</li> <li>To compare and order lengths, mass, volume/capacity and record the results using &gt;, &lt; and =. • To recognise and use the symbols for pounds and pence; combine amounts to make a particular value</li> <li>To find different combinations of coins that equal the same amounts of money • To solve simple problems in a practical</li> </ul>	<ul> <li>Data: solving problems that involve collecting data in tallies, tables and pictograms • To interpret and construct simple pictograms, tally charts, block diagrams and simple tables. • To ask and answer simple questions by counting the number of object in each category and sorting the categories by quantity.</li> <li>To ask and answer questions about totalling and compare categorical data.</li> </ul>	Measures: length, mass, capacity and money • To choose and use appropriate standard units to estimate and measure length/ height in any direction (m/cm/mm); mass (kg/g); temperature (°C); volume and capacity (litres/ml) to the nearest appropriate unit using rulers, scales, thermometers and measuring vessels. • To compare and order lengths, mass, volume/capacity and record the results using >, < and =.

context involving addition and subtraction of money of the same unit, including giving change	

Year 2 Medium Term Plan- Spring 2	Year 2 Medium Term Plan- Summer 1	Year 2 Medium Term Plan- Summer 2
<ul> <li>Number and place value: estimating, counting, comparing and ordering quantities</li> <li>To count in steps of 2, 3, and 5 from 0, and count in tens from any number, forward or backward.</li> <li>To recognise the place value of each digit in a 2-digit number (tens, ones).</li> <li>To identify, represent and estimate numbers using different representations, including the number line.</li> <li>To compare and order numbers from 0 up to 100; use &lt;, &gt; and = signs.</li> <li>To read and write numbers to at least 100 in numerals and in words.</li> <li>To use place value and number facts to solve problems.</li> </ul>	<ul> <li>Number and place value: estimating, counting, comparing and ordering quantities • To recognise the place value of each digit in a 2-digit number (tens, ones). • To identify, represent and estimate numbers using different representations, including the number line.</li> <li>• To compare and order numbers from 0 up to 100; use &lt;, &gt; and = signs. • To read and write numbers to at least 100 in numerals and in words.</li> </ul>	<ul> <li>Number and place value: estimating, counting, comparing and ordering quantities</li> <li>To recognise the place value of each digit in a 2-digit number (tens, ones).</li> <li>To identify, represent and estimate numbers using different representations, including the number line.</li> <li>To compare and order numbers from 0 up to 100; use &lt;, &gt; and = signs.</li> <li>To read and write numbers to at least 100 in numerals and in words.</li> <li>To use place value and number facts to solve problems.</li> </ul>
<ul> <li>Addition and subtraction: using mental calculation strategies</li> <li>To solve problems with addition and subtraction:</li> <li>Using concrete objects and pictorial representations, including those involving numbers, quantities and measures</li> <li>Applying their increasing knowledge of mental and written methods.</li> <li>To recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100.</li> <li>To add and subtract using concrete</li> </ul>	<ul> <li>Addition and subtraction: using mental calculation strategies</li> <li>To solve problems with addition and subtraction:</li> <li>Using concrete objects and pictorial representations, including those involving numbers, quantities and measures</li> <li>Applying their increasing knowledge of mental and written methods. • To add and subtract using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones; a 2-digit number and tens; two 2-digit</li> </ul>	<ul> <li>Addition and subtraction: using partitioning and sequencing</li> <li>To solve problems with addition and subtraction:</li> <li>Using concrete objects and pictorial representations, including those involving numbers, quantities and measures</li> <li>Applying their increasing knowledge of mental and written methods. • To add and subtract using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones; a 2-digit number and tens; two 2-digit</li> </ul>

objects, pictorial representations, and mentally, including: a two-digit number and ones; a 2-digit number and tens; two 2-digit numbers; adding three one- digit numbers. To show that addition can be done in any order (commutative) and subtraction cannot. ● To recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.	<ul> <li>numbers; adding three one-digit numbers.</li> <li>To show that addition can be done in any order (commutative) and subtraction cannot.</li> <li>To recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.</li> </ul>	<ul> <li>numbers; adding three one-digit numbers.</li> <li>To recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.</li> </ul>
<ul> <li>Multiplication and division: repeated addition and subtraction, arrays, grouping and using times tables facts</li> <li>To recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers.</li> <li>To calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs.</li> <li>To recognise and use the inverse relationship between multiplication and division in calculations.</li> <li>To show that multiplication of two numbers can be done in any order (commutative) and division for one number by another cannot.</li> <li>To solve problems involving multiplication and division, using materials, arrays, repeated addition,</li> </ul>	<ul> <li>Multiplication and division: repeated addition and subtraction, arrays, grouping and using times tables facts</li> <li>To recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers.</li> <li>To calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs.</li> <li>To recognise and use the inverse relationship between multiplication and division in calculations.</li> <li>To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts.</li> </ul>	<ul> <li>Fractions: finding fractions of quantities, shapes and sets of objects</li> <li>To recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers.</li> <li>To calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs.</li> <li>To recognise and use the inverse relationship between multiplication and division in calculations.</li> <li>To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts.</li> </ul>

and division facts, including problems in contexts.		
<ul> <li>Fractions: finding fractions of quantities, shapes and sets of objects</li> <li>To recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4.</li> <li>To write simple fractions for example, 1/2 of 6 = 3 and recognise the equivalence of two quarters and one half.</li> </ul>	<ul> <li>Fractions: finding fractions of quantities, shapes and sets of objects</li> <li>To recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4.</li> <li>To write simple fractions for example, 1/2 of 6 = 3 and recognise the equivalence of two quarters and one half.</li> </ul>	<ul> <li>Finding fractions of quantities, shapes and sets of objects</li> <li>To recognise, find, name and write fractions 1/, 1/, 2/ and 3/.</li> <li>3 4 4 4</li> <li>To write simple fractions for example, 1/2 of 6 = 3 and recognise the equivalence of two quarters and one half.</li> </ul>
Geometry: position and direction Measures: time • To use mathematical vocabulary to	<ul> <li>Geometry: properties of 3D and 2D shape</li> <li>To identify and describe the properties of 2D and 3D shapes, including the number of cides summatry in a vertical.</li> </ul>	Geometry: position and direction Measures: time • To order and arrange combinations of mathematical chicats in patterns. • To

<ul> <li>Statistics: solving problems that involve collecting data in tallies, tables and pictograms • To interpret and construct simple pictograms, tally charts, block diagrams and simple tables.</li> <li>• To ask and answer simple questions by counting the number of object in each category and sorting the categories by quantity.</li> <li>• To ask and answer questions about totalling and compare categorical data.</li> </ul>	Measures: length, mass (weight), capacity and money • To choose and use appropriate standard units to estimate and measure length/ height in any direction; mass; temperature; volume and capacity to the nearest appropriate unit using rulers, scales, thermometers and measuring vessels. • To compare and order lengths, mass, volume/capacity and record the results using >, < and =. • To recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value. • To find different combinations of coins to equal the same amounts of money • To solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change	<ul> <li>Solving problems by gathering data and representing in tallies, tables, pictograms and block diagrams</li> <li>To interpret and construct simple pictograms, tally charts, block diagrams and simple tables.</li> <li>To ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity.</li> <li>To ask and answer questions about totalling and compare categorical data.</li> </ul>
	including giving change.	

<u>Year 3 Medium Term Plan- Autumn 1</u>	<u>Year 3 Medium Term Plan- Autumn 2</u>	Year 3 Medium Term Plan- Spring 1
<ul> <li>Reading, writing and ordering two- and three-digit numbers</li> <li>To recognise the place value of each digit in a three-digit number (hundreds, tens, ones).</li> <li>To compare and order numbers up to 1000.</li> <li>To read and write numbers up to 1000 in numerals and in words.</li> </ul>	<ul> <li>Counting and estimating</li> <li>To add and subtract numbers mentally, including: <ul> <li>a three-digit number and ones</li> <li>a three-digit number and tens</li> <li>a three-digit number and hundreds.</li> </ul> </li> <li>To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>	<ul> <li>Number, place</li> <li>value and rounding</li> <li>To count from 0 in multiples of 4, 8, 50 and 100; finding 10 or 100 more or less than a given number.</li> <li>To recognise the place value of each digit in a three-digit number (hundreds, tens, ones).</li> <li>To compare and order numbers up to 1000.</li> <li>To identify, represent and estimate</li> </ul>

		numbers using different representations. • To read and write numbers up to 1000 in numerals and in words. • To solve number problems and practical problems involving these ideas.
<ul> <li><u>Counting and estimating</u></li> <li>To count from 0 in multiples of 4, 8, 50 and 100; finding 10 or 100 more or less than a given number.</li> <li>To identify, represent and estimate numbers using different representations.</li> </ul>	<ul> <li>Addition and subtraction of two- and three-digit numbers, using a number</li> <li>line and columns</li> <li>To add and subtract numbers with up to three digits, using the efficient written methods of columnar addition and subtraction.</li> <li>To estimate the answer to a calculation and use inverse operations to check answers.</li> <li>To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>	<ul> <li>Use partitioning to add and subtract two- digit numbers</li> <li>To add and subtract numbers mentally, including: <ul> <li>a three-digit number and ones</li> <li>a three-digit number and tens</li> <li>A three-digit number and hundreds.</li> <li>To estimate the answer to a calculation and use inverse operations to check answers.</li> <li>To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul> </li> </ul>
<ul> <li>Number facts to 20 and to 100</li> <li>Addition and</li> <li>Subtraction of</li> <li>1 and 2-digit numbers</li> <li>To add and subtract numbers mentally, including: <ul> <li>a three-digit number and ones</li> <li>a three-digit number and tens</li> <li>a three-digit number and hundreds.</li> <li>To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul> </li> </ul>	<ul> <li>Multiplication and division: doubling, halving and TU × U</li> <li>To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>To solve problems, including missing number problems, involving</li> </ul>	<ul> <li>Multiplication and division: multiplying one- digit numbers by multiples of 10 • To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>To solve problems, including missing number problems, involving</li> </ul>

	multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.	multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.
<ul> <li>Multiplication and division facts</li> <li>To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.</li> </ul>	<ul> <li>Fractions: representing, comparing and ordering unit fractions of shapes and numbers</li> <li>To recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators.</li> <li>To recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.</li> <li>To compare and order unit fractions, and fractions with the same denominators.</li> <li>To solve problems that involve all of the above.</li> </ul>	<ul> <li>Multiplication and division: practical and informal written methods</li> <li>To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.</li> </ul>
<ul> <li>Measuring using mm, cm and metres</li> <li>To measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).</li> <li>To measure the perimeter of simple 2D shapes.</li> </ul>	<ul> <li>Read and write time to 5 minute intervals</li> <li>To tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.</li> <li>To estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and</li> </ul>	<ul> <li>Measures: adding and subtracting money</li> <li>To add and subtract amounts of money to give change, using both £ and p in practical contexts.</li> </ul>

	<ul> <li>o'clock; use vocabulary such as am/pm, morning, afternoon, noon and midnight.</li> <li>To know the number of seconds in a minute and the number of days in each month, year and leap year.</li> <li>To compare durations of events, for example to calculate the time taken by particular events or tasks.</li> </ul>	
<ul> <li><u>Recognising, describing and making 2D</u></li> <li><u>and 3D shapes</u></li> <li>To draw 2D shapes and make 3D shapes using modelling materials; recognise 3D</li> <li>Shapes in different orientations and describe them with increasing accuracy.</li> <li>To identify horizontal, vertical, perpendicular and parallel lines in relation to other lines.</li> </ul>	<ul> <li>Read, present and interpret pictograms and tables</li> <li>To interpret and present data using bar charts, pictograms and tables • To solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms and tables.</li> </ul>	<ul> <li>Recognising and drawing right angles in <u>2D shapes</u></li> <li>To recognise angles as a property of shape and associate angles with turning.</li> <li>To identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle.</li> </ul>

Year 3 Medium Term Plan- Spring 2	Year 3 Medium Term Plan-Summer 1	Year 3 Medium Term Plan- Summer 2
<ul> <li>Addition and subtraction of two- digit numbers using columns</li> <li>To add and subtract numbers with up to three digits, using the efficient written methods of columnar addition and subtraction.</li> <li>To estimate the answer to a calculation and use inverse operations to check answers.</li> <li>To solve problems, including missing number problems, using number facts,</li> </ul>	<ul> <li>Read, write and order and round two- and three- digit numbers</li> <li>To count from 0 in multiples of 4, 8, 50 and 100; finding 10 or 100 more or less than a given number.</li> <li>To recognise the place value of each digit in a three-digit number (hundreds, tens, ones).</li> <li>To compare and order numbers up to 1000.</li> <li>To identify, represent and estimate</li> </ul>	<ul> <li>Addition and subtraction of two- and three-digit numbers using and columns</li> <li>To add and subtract numbers with up to three digits, using the efficient written methods of columnar addition and subtraction.</li> <li>To estimate the answer to a calculation and use inverse operations to check answers.</li> <li>To solve problems, including missing number problems, using number facts,</li> </ul>

place value, and more complex addition and subtraction.	numbers using different representations. ● To read and write numbers up to 1000 in numerals and in words. ● To solve number problems and practical problems involving these ideas.	place value, and more complex addition and subtraction.
<ul> <li>Multiplication and division: multiplying by multiples of 10, and dividing with remainders</li> <li>To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.</li> </ul>	<ul> <li>Multiplication and division problems</li> <li>To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.</li> </ul>	<ul> <li>Multiplication and division problems: written methods</li> <li>To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.</li> </ul>
<ul> <li>Multiplication and division: multiplying and dividing larger numbers</li> <li>To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>To write and calculate mathematical statements for multiplication and division using the multiplication tables that they</li> </ul>	<ul> <li>Addition and subtraction of three-digit numbers and 1s, 10s and 100s</li> <li>To add and subtract numbers mentally, including:</li> <li>a three-digit number and ones</li> <li>a three-digit number and tens</li> <li>a three-digit number and hundreds.</li> <li>To estimate the answer to a</li> </ul>	<ul> <li>Short multiplication and division</li> <li>To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental</li> </ul>

<ul> <li>know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.</li> </ul>	<ul> <li>calculation and use inverse operations to check answers.</li> <li>To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>	<ul> <li>and progressing to formal written methods.</li> <li>To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.</li> </ul>
Measuring using grams and kilograms • To measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).	<ul> <li>Addition and subtraction of two- and three-digit numbers using columns • To add and subtract numbers with up to three digits, using the efficient written methods of columnar addition and subtraction.</li> <li>To estimate the answer to a calculation and use inverse operations to check answers.</li> <li>To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>	Fractions: equivalence, addition and subtraction within 1, finding tenths • To count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10. • To recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators. • To recognise and show, using diagrams, equivalent fractions with small denominators. • To add and subtract fractions with the same denominator within one whole $(5/7 + 1/7 = 6/7)$ . • To solve problems that involve all of the above.

<ul> <li>Fractions: representing, comparing and ordering unit and non-unit fractions of shapes and numbers</li> <li>To count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10.</li> <li>To recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators.</li> <li>To recognise and use fractions as numbers: unit fractions and non-unit fractions as numbers: unit fractions and non-unit fractions with small denominators.</li> <li>To recognise and show, using diagrams, equivalent fractions with small denominators.</li> <li>To compare and order unit fractions, and fractions with the same denominators.</li> <li>To solve problems that involve all of the above.</li> </ul>	<ul> <li>Shape: identifying horizontal, vertical, and curved lines</li> <li>To draw 2D shapes and make 3D shapes using modelling materials; recognise 3D</li> <li>Shapes in different orientations and describe them with increasing accuracy.</li> <li>To recognise angles as a property of shape and associate angles with turning.</li> <li>To identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle.</li> <li>To identify horizontal, vertical, perpendicular and parallel lines in relation to other lines.</li> </ul>	<ul> <li>Read and write time using 12 and 24 hour</li> <li>To tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.</li> <li>To estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as am/pm, morning, afternoon, noon and midnight.</li> <li>To know the number of seconds in a minute and the number of days in each month, year and leap year.</li> <li>To compare durations of events, for example to calculate the time taken by particular events or tasks.</li> </ul>
<ul> <li>Read and interpret bar charts, using scales</li> <li>To interpret and present data using bar charts, pictograms and tables.</li> <li>To solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms and tables.</li> </ul>	<ul> <li>Measuring using millilitres and litres</li> <li>To measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).</li> </ul>	Construct and interpret bar charts using scales • To interpret and present data using bar charts, pictograms and tables. • To solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms and tables.

<u>Year 4 Medium Term Plan- Autumn 1</u>	Year 4 Medium Term Plan- Autumn 2	Year 4 Medium Term Plan- Spring 1
<ul> <li>Number, place</li> <li>value and rounding</li> <li>To recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones).</li> <li>To identify, represent and estimate numbers using different representations. • To order and compare numbers beyond 1000.</li> <li>To round any number to the nearest 10, 100 or 1000.</li> <li>To count in multiples of 6, 7, 9, 25, 1000.</li> <li>To find 1000 more or less than a given number.</li> </ul>	<ul> <li>Mental and written addition and subtraction</li> <li>To add and subtract numbers with up to four digits using the efficient written methods of columnar addition and subtraction where appropriate.</li> <li>To estimate and use inverse operations to check answers to a calculation.</li> <li>To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>	<ul> <li>Number, place value and rounding</li> <li>To find 1000 more or less than a given number.</li> <li>To recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones).</li> <li>To order and compare numbers beyond 1000.</li> <li>To identify, represent and estimate numbers using different representations.</li> <li>To round any number to the nearest 10, 100 or 1000.</li> <li>To solve number and practical problems that involve all of the above and with increasingly large positive numbers.</li> <li>To read Roman numerals to 100 (I to C) and understand how, over time, the numeral system changed to include the concept of zero and place value.</li> </ul>
<ul> <li>Mental addition and subtraction</li> <li>To add and subtract numbers with up to four digits using the efficient written methods of columnar addition and subtraction where appropriate.</li> <li>To solve addition and subtraction two-step problems in contexts, deciding which operations and</li> </ul>	<ul> <li>Multiplication</li> <li>To recall multiplication facts for multiplication tables up to 12 × 12.</li> <li>To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. • To recognise and use factor pairs and</li> </ul>	<ul> <li>Mental and written addition and subtraction</li> <li>To add and subtract numbers with up to four digits using the efficient written methods of columnar addition and subtraction where appropriate.</li> <li>To estimate and use inverse operations to check answers to a</li> </ul>

methods to use and why.	<ul> <li>commutativity in mental calculations.</li> <li>To multiply two-digit and three-digit numbers by a one-digit number using formal written layout.</li> <li>To solve problems involving multiplying and adding, including using the distributive law and harder multiplication problems such as which n objects are connected to m objects.</li> </ul>	<ul> <li>calculation. • To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</li> <li>• To estimate, compare and calculate different measures, including money in pounds and pence.</li> </ul>
<ul> <li>Mental addition and subtraction</li> <li>To add and subtract numbers with up to four digits using the efficient written methods of columnar addition and subtraction where appropriate.</li> <li>To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>	<ul> <li>Multiplication and division</li> <li>To recall multiplication facts for multiplication tables up to 12 × 12.</li> <li>To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. • To solve problems involving multiplying and adding, including using the distributive law and harder multiplication problems such as which n objects are connected to m objects.</li> </ul>	<ul> <li>Mental and written multiplication         <ul> <li>To recall multiplication and division facts for multiplication tables up to 12 × 12.</li> <li>To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers.</li> <li>To multiply and three-digit numbers by a one-digit number using formal written layout.</li> <li>To solve problems involving multiplying and adding, including using the distributive law and harder multiplication problems such as which n objects are connected to m objects.</li> </ul> </li> </ul>
<ul> <li>Multiplication</li> <li>To recall multiplication facts for multiplication tables up to 12 × 12.</li> <li>To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. • To solve problems involving multiplying and adding,</li> </ul>	<ul> <li>Fractions</li> <li>To count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten.</li> <li>To solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions</li> </ul>	<ul> <li>Mental and written division</li> <li>To recall multiplication and division facts for multiplication tables up to 12 × 12.</li> <li>To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers.</li> </ul>

including using the distributive law and harder multiplication problems such as which n objects are connected to m objects.	<ul><li>where the answer is a whole number.</li><li>To recognise and show, using diagrams, families of common equivalent fractions.</li></ul>	
<ul> <li>Multiplication and division</li> <li>To recall multiplication facts for multiplication tables up to 12 × 12.</li> <li>To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers.</li> </ul>	<ul> <li>Geometry</li> <li>To describe positions on a 2D grid as coordinates in the first quadrant.</li> <li>To plot specified points and draw sides to complete a given polygon.</li> <li>To compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.</li> <li>To identify acute and obtuse angles and compare and order angles up to two right angles by size.</li> </ul>	<ul> <li>Fractions</li> <li>To count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten.</li> <li>To solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number.</li> <li>To recognise and show, using diagrams, families of common equivalent fractions.</li> </ul>
<ul> <li>Geometry: properties of shapes</li> <li>To compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.</li> <li>To identify lines of symmetry in 2D shapes presented in different orientations.</li> <li>To complete a simple symmetric figure with respect to a specific line of symmetry. Measures</li> <li>To convert between different units of measure (for example, kilometre to metre; hour to minute).</li> <li>To measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and</li> </ul>	<ul> <li>Data handling and time</li> <li>To read, write and convert time between analogue and digital 12- and 24- hour clocks. • To solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.</li> <li>To interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.</li> <li>To solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and simple line graphs.</li> </ul>	<ul> <li>Fractions and decimals</li> <li>To recognise and write decimal equivalents of any number of tenths or hundredths.</li> <li>To recognise and write decimal equivalents to 1/4; 1/2; 3/4.</li> <li>To find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as units, tenths and hundredths.</li> <li>To round decimals with one decimal place to the nearest whole number.</li> <li>To compare numbers with the same number of decimal places up to two decimal places.</li> </ul>

<ul> <li>metres.</li> <li>To solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.</li> <li>To estimate, compare and calculate different measures, including money in pounds and pence.</li> </ul>	• To so proble decima	solve simple measure and money ems involving fractions and hals to two decimal places.
---	-----------------------------	--

Year 4 Medium Term Plan- Spring 2	<u>Year 4 Medium Term Plan- Summer 1</u>	Year 4 Medium Term Plan- Summer 2
<ul> <li>Mental calculation</li> <li>To estimate and use inverse operations to check answers to a calculation. • To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</li> <li>To recall multiplication and division facts for multiplication tables up to 12 × 12. • To recognise and use factor pairs and commutativity in mental calculations. • To solve problems involving multiplying and adding, including using the distributive law and harder multiplication problems such as which n objects are connected to m objects.</li> </ul>	<ul> <li>Place value ideas</li> <li>To count in multiples of 6, 7, 9, 25 and 1000.</li> <li>To find 1000 more or less than a given number.</li> <li>To count backwards through zero to include negative numbers.</li> <li>To recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones).</li> <li>To order and compare numbers beyond 1000.</li> <li>To identify, represent and estimate numbers using different representations.</li> <li>To round any number to the nearest 10, 100 or 1000.</li> <li>To solve number and practical problems that involve all of the above and with increasingly large positive numbers.</li> </ul>	<ul> <li>Mental calculations</li> <li>To estimate and use inverse operations to check answers to a calculation. • To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</li> <li>To recall multiplication and division facts for multiplication tables up to 12 × 12. • To recognise and use factor pairs and commutativity in mental calculations. • To solve problems involving multiplying and adding, including using the distributive law and harder multiplication problems such as which n objects are connected to m objects.</li> </ul>

<ul> <li>Written addition and subtraction</li> <li>To add and subtract numbers with up to four digits using the efficient written methods of columnar addition and subtraction where appropriate.</li> <li>To estimate and use inverse operations to check answers to a calculation.</li> <li>To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>	<ul> <li>Mental addition and subtraction and measures (use measures as a context for problems)</li> <li>To estimate and use inverse operations to check answers to a calculation.</li> <li>To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</li> <li>To estimate, compare and calculate different measures, including money in pounds and pence.</li> </ul>	<ul> <li>Measures</li> <li>To convert between different units of measure (kilometre to metre; hour to minute).</li> <li>To measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres.</li> <li>To find the area of rectilinear shapes by counting.</li> <li>To estimate, compare and calculate different measures, including money in pounds and pence.</li> <li>To read, write and convert time between analogue and digital 12- and 24- hour clocks.</li> <li>To solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.</li> </ul>
<ul> <li>Time</li> <li>To read, write and convert time between analogue and digital 12- and 24- hour clocks.</li> <li>To solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.</li> </ul>	<ul> <li>Written addition and subtraction and measures</li> <li>To add and subtract numbers with up to four digits using the efficient written methods of columnar addition and subtraction where appropriate.</li> <li>To estimate and use inverse operations to check answers to a calculation.</li> <li>To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>	<ul> <li>Written addition and subtraction</li> <li>To add and subtract numbers with up to four digits using the efficient written methods of columnar addition and subtraction where appropriate.</li> <li>To estimate and use inverse operations to check answers to a calculation.</li> <li>To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>

#### Written multiplication and division

• To recall multiplication and division facts for multiplication tables up to 12 × 12. • To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. • To multiply two-digit and three-digit numbers by a one-digit number using formal written layout.

• To solve problems involving multiplying and adding, including using the distributive law and harder multiplication problems such as which n objects are connected to m objects.

# Geometry

• To compare and classify geometric shapes, including guadrilaterals and triangles, based on their properties and sizes.

• To identify acute and obtuse angles and compare and order angles up to two right angles by size.

• To describe positions on a 2D grid as coordinates in the first guadrant. • To describe movements between positions as translations of a given unit to the left/right and up/down.

• To plot specified points and draw sides to complete a given polygon.

## Mental and written multiplication and division

<ul> <li>To recall multiplication and division facts for multiplication tables up to 12 × 12. To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying</li> </ul>	<ul> <li>To recall multiplication and division facts for multiplication tables up to 12 × 12.</li> <li>To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying</li> </ul>
<ul> <li>together three numbers. • To</li> <li>recognise and use factor pairs and</li> <li>commutativity in mental calculations. •</li> <li>To multiply two-digit and three-digit</li> <li>numbers by a one-digit number using</li> <li>formal written layout.</li> <li>To solve problems involving</li> <li>multiplying and adding, including using</li> <li>the distributive law and harder</li> <li>multiplication problems such as which n</li> <li>objects are connected to m objects.</li> </ul>	<ul> <li>together three numbers. • To</li> <li>recognise and use factor pairs and</li> <li>commutativity in mental calculations. •</li> <li>To multiply two-digit and three-digit</li> <li>numbers by a one-digit number using</li> <li>formal written layout.</li> <li>To solve problems involving</li> <li>multiplying and adding, including using</li> <li>the distributive law and harder</li> <li>multiplication problems such as which n</li> <li>objects are connected to m objects.</li> </ul>
<ul> <li>Fractions</li> <li>To count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten.</li> <li>To solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number.</li> <li>To recognise and show, using diagrams, families of common equivalent fractions.</li> <li>To add and subtract fractions with the same denominator.</li> </ul>	<ul> <li>2D shape, angles and coordinates</li> <li>To compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.</li> <li>To identify acute and obtuse angles and compare and order angles up to two right angles by size.</li> <li>To identify lines of symmetry in 2D shapes presented in different orientations.</li> <li>To describe positions on a 2D grid as coordinates in the first quadrant.</li> <li>To describe movements between positions as translations of a given unit to the left/right and up/down.</li> </ul>

division

Mental and written multiplication and

		<ul> <li>To plot specified points and draw sides to complete a given polygon.</li> </ul>
<ul> <li>Data handling and measurement</li> <li>To interpret and present discrete data using bar charts and continuous data using time graphs.</li> <li>To solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and simple line graphs.</li> <li>To convert between different units of measure (kilometre to metre; hour to minute).</li> <li>To estimate, compare and calculate different measures, including money in pounds and pence.</li> </ul>	<ul> <li>Area and perimeter of rectilinear shapes and capacity</li> <li>To convert between different units of measure (kilometre to metre; hour to minute).</li> <li>To measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres.</li> <li>To find the area of rectilinear shapes by counting.</li> <li>To estimate, compare and calculate different measures, including money in pounds and pence.</li> </ul>	<ul> <li>Statistics</li> <li>To interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.</li> <li>To solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and simple line graphs.</li> </ul>

Year 5 Medium Term Plan- Autumn 1	<u>Year 4 Medium Term Plan- Autumn 2</u>	<u>Year 5 Medium Term Plan - Spring 1</u>
<ul> <li>Place value to 1,000,000</li> <li>To read, write, order and compare numbers at least to 1,000,000 and determine the value of each digit.</li> <li>To count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000.</li> </ul>	<ul> <li>Written methods for multiplication</li> <li>To multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.</li> <li>To multiply numbers up to 4 digits by a one- or two-digit number using an efficient written method, including long multiplication for two-digit numbers.</li> <li>To solve problems involving multiplication and division, including scaling by simple fractions and</li> </ul>	<ul> <li>Negative numbers, and solving problems involving numbers</li> <li>To read, write, order and compare numbers at least to 1,000,000 and determine the value of each digit.</li> <li>To count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000.</li> <li>To interpret negative numbers in context, count forwards and backwards with positive and negative</li> </ul>

	problems involving simple rates.	<ul> <li>whole numbers through zero.</li> <li>To round any number up to</li> <li>1,000,000 to the nearest 10, 100,</li> <li>1000, 10,000 and 100,000.</li> <li>To solve number problems and practical problems that involve all of the above.</li> </ul>
<ul> <li>Mental addition and subtraction</li> <li>To add and subtract whole numbers with more than 4 digits, including using efficient written methods (columnar addition and subtraction).</li> <li>To add and subtract numbers mentally with increasingly large numbers.</li> <li>To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>	<ul> <li>Divide 4-digit numbers</li> <li>To divide numbers up to 4 digits by a one-digit number using the efficient written method of short division and interpret remainders appropriately for the context.</li> <li>To multiply and divide numbers mentally drawing upon known facts.</li> <li>To solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.</li> </ul>	<ul> <li>Addition and subtraction of large numbers and money</li> <li>To add and subtract whole numbers with more than 4 digits, including using efficient written methods (columnar addition and subtraction).</li> <li>To add and subtract numbers mentally with increasingly large numbers.</li> <li>To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> <li>To use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy.</li> <li>To solve problems involving numbers up to three decimal places.</li> </ul>
<ul> <li>Factors of numbers and prime numbers</li> <li>To identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.</li> <li>To multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.</li> <li>To solve problems involving</li> </ul>	<ul> <li>Fractions and decimals: tenths and hundredths</li> <li>To compare and order fractions whose denominators are all multiples of the same number.</li> <li>To identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths.</li> </ul>	<ul> <li>Long multiplication, square numbers and cube numbers</li> <li>To multiply and divide numbers mentally drawing upon known facts.</li> <li>To multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.</li> <li>To solve problems involving multiplication and division, including</li> </ul>

<ul> <li>multiplication and division where larger numbers are used by decomposing them into factors.</li> <li>To know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers.</li> <li>To establish whether a number up to 100 is prime and recall prime numbers up to 19.</li> </ul>	• To read and write decimal numbers as fractions (for example, 0.71 = 71/100).	<ul> <li>scaling by simple fractions and problems involving simple rates.</li> <li>To multiply numbers up to 4 digits by a one- or two-digit number using an efficient written method, including long multiplication for two-digit numbers.</li> <li>To recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3).</li> <li>To calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm2) and square metres (m2) and estimate the area of irregular shapes.</li> </ul>
<ul> <li>Using multiplication and division facts</li> <li>To multiply and divide numbers mentally drawing upon known facts.</li> <li>To multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.</li> <li>To solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.</li> </ul>	<ul> <li>Decimals: tenths, hundredths, thousandths</li> <li>To read, write, order and compare numbers with up to three decimal places.</li> <li>To read and write decimal numbers as fractions (for example, 0.71 = 71/100).</li> <li>To round decimals with two decimal places to the nearest whole numbers and to one decimal place.</li> <li>To recognise and use thousandths and relate them to tenths, hundredths and decimals equivalents.</li> <li>To solve problems involving number up to three decimal places.</li> </ul>	<ul> <li>Adding and subtracting fractions</li> <li>To recognise mixed numbers and improper fractions and convert from one form to the other; write mathematical statements &gt; 1 as a mixed number: 2/5 + 4/5 = 6/5 = 11/5.</li> <li>To add and subtract fractions with the same denominator and multiples of the same number.</li> </ul>

<ul> <li>Angles</li> <li>To know angles are measured in degrees; estimate and compare acute, obtuse and reflex angles</li> <li>To draw given angles, and measure them in degrees (<sup>o</sup>).</li> <li>To identify:</li> <li>angles at a point and one whole turn (total 360<sup>o</sup>)</li> <li>angles at a point on a straight line and 1/2 a turn (total 180<sup>o</sup>)</li> <li>Other multiples of 90<sup>o</sup>.</li> </ul>	<ul> <li><u>2D and 3D shapes</u></li> <li>To distinguish between regular and irregular polygons based on reasoning about equal sides and angles.</li> <li>To use the properties of rectangles to deduce related facts and find missing lengths and angles.</li> <li>To identify 3D shapes including cubes and cuboids from 2D representations.</li> </ul>	<ul> <li>Reflections and translations</li> <li>To identify, describe and represent the position of a shape following a reflection or translation using the appropriate language, and know that the shape has not changed.</li> </ul>
<ul> <li>Length, perimeter and area</li> <li>To convert between different units of measure (for example, kilometre and metre; metre and centimetre; centimetre and millimetre; kilogram and gram; litre and millilitre).</li> <li>To understand and use equivalences between metric units and common imperial units such as inches, pounds and pints.</li> <li>To use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling.</li> <li>To measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres.</li> <li>To calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm2) and square metres (m2) and estimate the area of irregular shapes.</li> </ul>	Tables and bar charts         • To complete, read and interpret information in tables, including timetables.	<ul> <li>Mass</li> <li>To convert between different units of measure (kilometre and metre; metre and centimetre; centimetre and millimetre; kilogram and gram; litre and millilitre).</li> <li>To understand and use basic equivalences between metric units and common imperial units such as inches, pounds and pints.</li> <li>To use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling.</li> </ul>

Year 5 Medium Term Plan-Spring 2	Year 5 Medium Term Plan- Summer 1	Year 5 Medium Term Plan- Summer 2
Addition and subtraction: mental and written methods for large numbers • To add and subtract whole numbers with more than 4 digits, including using efficient written methods (columnar addition and subtraction). • To add and subtract numbers mentally with increasingly large numbers. • To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. • To use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy.	<ul> <li>Negative numbers and Roman numerals</li> <li>To count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000.</li> <li>To interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers through zero.</li> <li>To round any number up to 1,000,000 to the nearest 10, 100, 1000, 10,000 and 100,000.</li> <li>To solve number problems and practical problems that involve all of the above. To read numerals to 1000 (M) and recognise years written in Roman numerals.</li> </ul>	<ul> <li>Addition and subtraction of money</li> <li>To add and subtract whole numbers with more than 4 digits, including using efficient written methods (columnar addition and subtraction).</li> <li>To add and subtract numbers mentally with increasingly large numbers.</li> <li>To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>
<ul> <li>Multiplication and division: written methods</li> <li>To multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.</li> <li>To multiply numbers up to 4 digits by a one- or two-digit number using an efficient written method, including long multiplication for two-digit numbers.</li> <li>To divide numbers up to 4 digits by a one-digit number using the efficient written method of short division and interpret remainders appropriately for the context.</li> <li>To solve problems involving addition, subtraction,</li> </ul>	<ul> <li>Adding and subtracting large and small numbers</li> <li>To add and subtract whole numbers with more than 4 digits, including using efficient written methods (columnar addition and subtraction).</li> <li>To add and subtract numbers mentally with increasingly large numbers.</li> <li>To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> <li>To use rounding to check answers to calculations and determine, in the</li> </ul>	<ul> <li>Multiplication and division of money</li> <li>To multiply numbers up to 4 digits by a one- or two-digit number using an efficient written method, including long multiplication for two-digit numbers.</li> <li>To multiply and divide numbers mentally drawing upon known facts.</li> <li>To identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.</li> <li>To solve problems involving multiplication and division where larger numbers are used by decomposing them into factors.</li> </ul>

multiplication and division and a combination of these, including understanding the meaning of the equals sign.	<ul><li>context of a problem, levels of accuracy.</li><li>To solve problems involving numbers up to three decimal places.</li></ul>	• To solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign.
<ul> <li>Calculating with fractions</li> <li>To recognise mixed numbers and improper fractions and convert from one form to the other; write mathematical statements &gt; 1 as a mixed number: 2/5 + 4/5 = 6/5 = 11/5.</li> <li>To add and subtract fractions with the same denominator and multiples of the same number.</li> <li>To multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams.</li> </ul>	<ul> <li>Long multiplication and division with remainders</li> <li>To multiply numbers up to 4 digits by a one- or two-digit number using an efficient written method, including long multiplication for two-digit numbers.</li> <li>To divide numbers up to 4 digits by a one-digit number using the efficient written method of short division and interpret remainders appropriately for the context.</li> <li>To solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign.</li> </ul>	<ul> <li>Decimals and fractions</li> <li>To read, write, order and compare numbers with up to three decimal places. • To read and write decimal numbers as fractions (for example, 0.71 = 71/100). • To recognise and use thousandths and relate them to tenths, hundredths and decimals equivalents.</li> <li>To round decimals with two decimal places to the nearest whole numbers and to one decimal place.</li> </ul>
<ul> <li>Percentages</li> <li>To recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator hundred, and as a decimal fraction.</li> </ul>	<ul> <li>Working with fractions</li> <li>To recognise mixed numbers and improper fractions and convert from one form to the other; write mathematical statements &gt; 1 as a mixed number: 2/5 + 4/5 = 6/5 = 11/5.</li> <li>To add and subtract fractions with the same denominator and multiples of the same number</li> </ul>	<ul> <li>Problems involving percentages</li> <li>To recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator hundred, and as a decimal fraction.</li> <li>To solve problems which require knowing percentage and decimal equivalents of 1/2, 1/4, 1/5, 4/5 and those with a denominator of a multiple of 10 or 25.</li> </ul>

<ul> <li>Capacity</li> <li>To convert between different units of measure (kilometre and metre; metre and centimetre; centimetre and millimetre; kilogram and gram; litre and millilitre).</li> <li>To understand and use basic equivalences between metric units and common imperial units such as inches, pounds and pints.</li> <li>To estimate volume and capacity</li> <li>To use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling</li> </ul>	<ul> <li>Diagonals and problems involving angles</li> <li>To know angles are measured in degrees; estimate and compare acute, obtuse and reflex angles</li> <li>To draw given angles, and measure them in degrees (<sup>9</sup>). To identify:</li> <li>angles at a point and one whole turn (total 360<sup>9</sup>)</li> <li>angles at a point on a straight line and 1/2 a turn (total 180<sup>9</sup>)</li> <li>Other multiples of 90<sup>9</sup>.</li> <li>To use the properties of a rectangle to deduce related facts and find missing lengths and angles.</li> <li>To distinguish between regular and irregular polygons based on reasoning about equal sides and angles.</li> </ul>	<ul> <li>Perimeter, area and scale drawing</li> <li>To measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres.</li> <li>To calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm2) and square metres (m2) and estimate the area of irregular shapes.</li> <li>To solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.</li> </ul>
<ul> <li>Line graphs/comparative graphs</li> <li>To solve comparison, sum and difference problems using information presented in a line graph.</li> </ul>	<ul> <li>Volume, time and money</li> <li>To estimate volume (e.g. using 1 cm3 blocks to build cubes and cuboids) and capacity (e.g. using water).</li> <li>To use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling</li> <li>To solve problems involving converting between units of time.</li> </ul>	Using tables, and line graphs • To complete, read and interpret information in tables, including timetables. • To solve comparison, sum and difference problems using information presented in a line graph.

<u>Year 6 Medium Term Plan- Autumn 1</u>	Year 6 Medium Term Plan- Autumn 2	Year 6 Medium Term Plan- Spring 1
<ul> <li>Place value and rounding off</li> <li>To read, write, order and compare numbers at least to 10,000,000 and determine the value of each digit.</li> <li>To round any whole number to a required degree of accuracy.</li> <li>To solve number problems and practical problems that involve all of the above.</li> </ul>	<ul> <li>Written methods for multiplication and division</li> <li>To multiply multi-digit numbers up to 4 digits by a two-digit whole number using efficient written method of long multiplication.</li> <li>To divide numbers up to 4 digits by a two-digit whole number using efficient written methods of long division and interpret remainders as whole numbers, remainders, fractions or by rounding as appropriate in the context.</li> </ul>	<ul> <li>Negative numbers, and solving problems involving numbers</li> <li>To read, write, order and compare numbers at least to 10,000,000 and determine the value of each digit.</li> <li>To round any whole number to a required degree of accuracy.</li> <li>To use negative numbers in context, and calculate intervals across zero.</li> <li>To solve number problems and practical problems that involve all of the above.</li> </ul>
<ul> <li>Mental and written addition and subtraction of large numbers</li> <li>To perform mental calculations, including with mixed operations and large numbers.</li> <li>To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>	<ul> <li><u>Comparing, ordering and simplifying</u></li> <li><u>fractions</u></li> <li>To compare and order fractions, including fractions &gt;1.</li> <li>To use common factors to simplify fractions; use common multiples to express fractions in the same denomination.</li> </ul>	<ul> <li>Mental and written addition and subtraction of decimals and money</li> <li>To perform mental calculations, including with mixed operations and large numbers.</li> <li>To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> <li>To use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.</li> </ul>
<ul> <li>Multiples, factors and prime numbers</li> <li>To perform mental calculations, including with mixed operations and large numbers.</li> <li>To identify common factors, common multiples and prime numbers.</li> <li>To solve problems</li> </ul>	<ul> <li>Multiplying decimals by 10, 100 and 1000</li> <li>To identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100, 1000 where the answers are up to three decimal places.</li> <li>To solve problems which require</li> </ul>	<ul> <li>Mental and written multiplication and division</li> <li>To perform mental calculations, including with mixed operation and large numbers.</li> <li>To identify common factors, common multiples and prime numbers (Children</li> </ul>

involving addition, subtraction, multiplication and division.	answers to be rounded to specified degrees of accuracy.	<ul> <li>could practise using mental methods</li> <li>that involve using factors, for example.)</li> <li>To use their knowledge of the</li> <li>order of operations to carry out</li> <li>calculations involving the four</li> <li>operations.</li> <li>To use estimation to check answers to</li> <li>calculations and determine, in the</li> <li>context of a problem, levels of accuracy.</li> </ul>
<ul> <li>Written methods for multiplication and division: HTU × TU and HTU × U</li> <li>To multiply multi-digit numbers up to 4 digits by a two-digit whole number using efficient written method of long multiplication.</li> <li>To divide numbers up to 4 digits by a two-digit whole number using the efficient written method of long division, and interpret remainders as whole number remainders, fractions or by rounding, as appropriate for the context.</li> <li>To solve problems involving addition, subtraction, multiplication and division.</li> <li>To use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.</li> </ul>	<ul> <li>Order of operations</li> <li>To perform mental calculations, including with mixed operations and large numbers.</li> <li>To use their knowledge of the order of operations to carry out calculations involving the four operations.</li> <li>To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> <li>To solve problems involving addition, subtraction, multiplication and division.</li> <li>To use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.</li> </ul>	<ul> <li>Calculating with fractions</li> <li>To add and subtract fractions with different denominators, using the concept of equivalent fractions.</li> <li>To associate a fraction with division to calculate decimal fraction equivalents (0.375) for a simple fraction (3/8).</li> <li>To multiply simple pairs of proper fractions, writing the answer in its simplest form (1/4 ÷ 1/2 = 1/8).</li> <li>To divide proper fractions by whole numbers (1/3 ÷ 2 = 1/6).</li> </ul>
<ul> <li>Circles and angles</li> <li>To illustrate and name parts of circles, including radius, diameter and circumference.</li> <li>To recognise angles where they meet at a point, are on a straight line, or are</li> </ul>	<ul> <li>2D and 3D shapes</li> <li>To draw 2D shapes using given dimensions and angles.</li> <li>To compare and classify geometric shapes based on their properties and sizes and find unknown angles in any</li> </ul>	<ul> <li>Reflections and translations on coordinate axes</li> <li>To describe positions on the full co- ordinate grid (all four quadrants).</li> <li>To draw and translate simple shapes on the co-ordinate plane, and reflect</li> </ul>
vertically opposite, and find missing angles.	<ul> <li>triangles, quadrilaterals and regular polygons.</li> <li>To recognise, describe and build simple 3D shapes, including making nets.</li> </ul>	them in the axes.
---	--	--
<ul> <li>Units of measure</li> <li>To solve problems involving the calculation and conversion of units of measure, using decimal notation to three decimal places where appropriate.</li> <li>To use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa using decimal notation to three decimal places.</li> <li>To convert between miles and kilometres.</li> </ul>	Pie charts <ul> <li>To interpret and construct pie charts and line graphs and use these to solve problems.</li> </ul>	<ul> <li>Perimeter, area and volume</li> <li>To recognise that shapes with the same area can have different perimeters and vice versa.</li> <li>To calculate the area of parallelograms and triangles.</li> <li>To recognise when it is necessary to use the formulae for area and volume of shapes.</li> <li>To calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm3) and cubic metres (m3) and extending to other units such as mm3 and km3.</li> </ul>

		1
Year 6 Medium Term Plan- Spring 2	Year 6 Medium Term Plan- Summer 1	Year 6 Medium Term Planning Summer 2
<ul> <li>Calculating with large numbers</li> <li>To multiply multi-digit numbers up to 4 digits by a two-digit whole number using efficient written method of long multiplication.</li> <li>To divide numbers up to 4 digits by a two-digit whole number using the efficient written method of long</li> </ul>	<ul> <li>Problems involving number</li> <li>To read, write, order and compare numbers up to 10,000,000 and determine the value of each digit.</li> <li>To round any whole number to a required degree of accuracy.</li> <li>To use negative numbers in context and calculate intervals across zero.</li> </ul>	<ul> <li>Solving problems involving money</li> <li>To multiply multi-digit numbers up to 4 digits by a two-digit whole number using the efficient written method of long multiplication.</li> <li>To divide numbers up to 4 digits by a two-digit whole number using the efficient written method of long</li> </ul>

<ul> <li>division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context. • To perform mental calculations, including with mixed operations and large numbers.</li> <li>• To use their knowledge of the order of operations to carry out calculations involving the four operations.</li> <li>• To solve problems involving addition, subtraction, multiplication and division.</li> </ul>	solve number problems and practical problems that involve all the above.	<ul> <li>division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context. • To perform mental calculations, including with mixed operations and large numbers.</li> <li>To use their knowledge of the order of operations to carry out calculations involving the four operations.</li> <li>To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> <li>To solve problems involving addition, subtraction, multiplication and division.</li> <li>To use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.</li> </ul>
<ul> <li>Multiplying and dividing decimals</li> <li>To multiply one-digit numbers with up to two decimal places by whole numbers.</li> <li>To use written division methods in cases where the answer has up to two decimal places.</li> <li>To solve problems which require answers to be rounded to specified degrees of accuracy.</li> </ul>	<ul> <li>Adding and subtracting large and small numbers</li> <li>To perform mental calculations, including with mixed operations and large numbers.</li> <li>To solve addition and subtraction multi-step problems in contexts, deciding which operations to use and why.</li> <li>To use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.</li> </ul>	<ul> <li>Number puzzles</li> <li>To express missing number problems algebraically.</li> <li>To use simple formulae expressed in words.</li> <li>To generate and describe linear number sequences.</li> <li>To find pairs of numbers that satisfy number sentences involving two unknowns.</li> <li>To enumerate all possibilities of combinations of two variables.</li> </ul>

<ul> <li>Percentages, decimals and fractions</li> <li>To solve problems involving the calculation of percentages of whole numbers or measures and the use of percentages for comparison.</li> <li>To recall and use equivalences between simple fractions, decimals and percentages, including different contexts.</li> </ul>	<ul> <li>Long multiplication and division</li> <li>To multiply multi-digit numbers up to 4 digits by a two-digit whole number using the efficient written methods of long multiplication.</li> <li>To divide numbers up to 4 digits by two digit whole numbers using the efficient written method of long division and interpret remainders as whole number remainders, fractions or by rounding, as appropriate for the context.</li> <li>To use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.</li> </ul>	<ul> <li>Fractions with different denominators</li> <li>To multiply simple pairs of proper fractions, writing the answer in its simplest form (1/4 ÷ 1/2 = 1/8).</li> <li>To use common factors to simplify fractions; use common multiples to express fractions in the same denomination.</li> <li>To add and subtract fractions with different denominators and mixed numbers using the concept of equivalent fractions.</li> </ul>
<ul> <li>Simple formulae</li> <li>To express missing number problems algebraically.</li> <li>To use simple formulae expressed in words.</li> <li>To find pairs of numbers that satisfy number sentences involving two unknowns.</li> <li>To enumerate all possibilities of combinations of two variables.</li> </ul>	<ul> <li>Working with fractions</li> <li>To add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions.</li> <li>To multiply simple pairs of proper fractions, writing the answer in its simplest form.</li> <li>To divide proper fractions by whole numbers.</li> </ul>	<ul> <li>Problems involving percentages and decimals</li> <li>To solve problems involving the calculation of percentages of whole numbers or measures such as 15% of 360 and the use of percentages for comparison.</li> <li>To recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.</li> </ul>
Area and volume • To solve problems involving the calculation and conversion of units of measure, using decimal notation to three decimal places, where appropriate. • To use read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit and vice versa, using	<ul> <li>Problems involving percentages, fractions and decimals</li> <li>To solve problems involving the calculation of percentages of whole numbers or measures and the use of percentages for comparison.</li> <li>To recall and use equivalences between simple fractions, decimals and percentages including in different contexts.</li> </ul>	<ul> <li>Problems involving measures</li> <li>To solve problems involving the calculation and conversion of units of measure, using decimal notation to three decimal places where appropriate.</li> <li>To use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a large unit and vice versa, using</li> </ul>

<ul> <li>decimal notation to three decimal places.</li> <li>To calculate the area of parallelograms and triangles.</li> <li>To recognise when it is necessary to use the formulae for area and volume of shapes.</li> </ul>		decimal notation to three decimal places.
Line graphs <ul> <li>To interpret and construct pie charts and line graphs and use these to solve problems.</li> </ul>	<ul> <li>Ratio and proportion</li> <li>To solve problems involving the relative size of two quantities where missing values can be found by using integer multiplication and division facts.</li> <li>To solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.</li> <li>To solve problems involving similar shapes where the scale factor is known or can be found.</li> </ul>	<ul> <li>Using data</li> <li>To interpret and construct pie charts and line graphs and use these to solve problems.</li> <li>To calculate and interpret the mean as an average.</li> </ul>

# **Overview of Progression in Year 1**

### Number and place value

During the Foundation Stage, children counted and estimated groups of up to 10 objects. In Year 1, children extend their use of counting numbers to at least 100. They develop recognition of patterns in the number system (including odd and even numbers) by counting in ones, twos, fives and tens. Children use first, second, third for example when ordering items.

Children do not need to recognise the place value of each digit in a two-digit number as they will do this in Year 2. However, they should understand that they can tell whether a number is larger than another by looking at the first digit as well as the second digit.

# Addition and subtraction

During the Foundation Stage, children related addition to combining two groups and subtraction to taking away when doing practical activities. In Year 1, children use mathematical statements to record addition and subtraction. They read, interpret and write the symbols +, – and =.

Through practice of addition and subtraction, children learn the number trios for numbers to 20 (8 + 5 = 13, 13 - 8 = 5, 13 - 5 = 8). They use different strategies to help them derive number facts, such as adding numbers in any order, or finding a difference by counting up.

# **Multiplication and division**

In Year 1, children are introduced to the concepts of multiplication and division, although they will not use the standard signs (× and ÷) until Year 2. In practical activities, using arrays and physical objects such as blocks, children solve multiplication and division problems using small quantities. With support, children investigate the links between arrays, number patterns and their experience of counting in twos, fives and tens.

# **Fractions**

Children learn to identify halves and quarters by solving practical problems – for example, finding half of a set of ten blocks or a quarter of a square. They learn that the concepts of a half and a quarter apply to objects and quantities as well as to shapes. They link the idea of halves and quarters back to the concepts of sharing and grouping, which they use in their work on multiplication and division. They will build on this in Year 2 when they learn to write simple fractions.

# **Measurement**

In Year 1, children begin to use some common standard units, including measuring objects using rulers, weighing scales and jugs. They accurately use comparative language for length, weight, volume and time, such as longer/shorter, heavier than/lighter than, more/less, and quicker/slower. Children read the time on analogue clocks to the hour and half-hour, and they learn to recognise different coins and notes. In Year 2, children will use standard units more independently and gain experience in telling the time and doing simple calculations with money.

# **Geometry: properties of shapes**

In Year 1, children become familiar with a range of common 2D and 3D shapes, including rectangles, circles and triangles, cuboids,

pyramids and spheres. They recognise these shapes in different orientations, sizes and contexts.

# **Geometry: position and direction**

Children continue to use positional language accurately when describing where people or objects are in the environment. They experience the differences between half, quarter and three-quarter turns by practising making these turns in a clockwise direction.

## Key Maths Concepts in Year 1

# Using practical activities to reinforce concepts of number, place value and calculation

In Year 1, children begin to extend their understanding of number, building on concrete, exploratory approaches used in the Foundation Stage. Practical activities and the physical exploration of concepts continue to play an important part in children's mathematical work in Year 1 and beyond. Children start to use more abstract approaches to mathematical problem solving, including using mathematical statements that involve symbols such as +, – and =.

# Working with numbers to 100 and beyond

It can be difficult for young children to grasp larger numbers. They will have learned to work with numbers and groups of objects up to 10, but envisaging numbers greater than this can prove more challenging. Providing children with opportunities to see larger numbers in different contexts will help them to become more familiar with the names and relative values. For example, noticing house numbers as they walk along the street will help them to recognise that number 12 is a long way from number 78. They can also be encouraged to use numbers for practical purposes, such as recording and comparing the numbers of children at school on different days, or comparing the number of paint brushes in a pot to the number of writing pencils, for example.

## **Place value**

By comparing numbers, children will begin to see that it is helpful to look at the first digit in two-digit numbers when comparing numbers for size – for example, 23 is less than 32, because 23 has the first digit 2, whereas 32 has the first digit 3. Using hundred squares and number lines to compare numbers will help children identify the decades that numbers belong to, and so build their understanding of how numbers compare in size. This will help build a firm foundation for the further work on place value which children will undertake in Year 2.

# Addition and subtraction

To help children remember the addition and subtraction number bonds to 20, provide them with opportunities to add and subtract in many different contexts, such as dice games, puzzles and differences in race times. Also, use addition and subtraction throughout the school day, for example – Have we got enough pencils for this group? How many more pencils do we need? Yes, 6 take away 4 is 2. We need two more pencils.

#### **Overview of Progression in Year 2**

#### Number and place value

In Year 2, children develop their understanding of place value from Year 1, learning the place value of each digit in a two-digit number; for example, 23 means two tens and three ones. They begin to understand the use of 0 as a place holder. They will build on this when they consider place value in three-digit numbers in Year 3. Children learn to count in 3s, which will help develop the concept of a third. They order numbers from 0 to 100 and use the <, > and = signs. They become more independent in partitioning numbers in different ways, and this helps to support their work in addition and subtraction.

#### Addition and subtraction

Children use mental methods to solve problems using addition and subtraction, as well as using objects and pictorial representations. They begin to record addition and subtraction in columns, reinforcing their knowledge of place value. They independently use addition and subtraction facts to 20, and this helps them derive number facts up to 100, such as seeing the parallels between 2 + 6 = 8 and 20 + 60 = 80. They add and subtract different combinations of numbers, including two two-digit numbers. They understand the inverse relationship between addition and subtraction (that one operation undoes the other), and use this to check their calculations.

#### **Multiplication and division**

In Year 2, children learn the 2, 5 and 10 multiplication tables, and use these facts in calculations. They recognise that multiplication and division have an inverse relationship, and begin to use the × and  $\div$  symbols. They learn that multiplication is commutative (2 × 10 is the same as 10 × 2) whereas division is not (10  $\div$  2 is not the same as 2  $\div$  10).

#### Fractions

Children extend their understanding of fractions to 1/3 and 3/4 and learn that 1/2 is equivalent to

2/4. They read and write the symbols 1/2, 1/4 for example. As well as experimenting practically with fractions and connecting unit fractions to the concepts of sharing and grouping, they begin to write simple fractions, such as 1/4 of 8 = 2. They will develop this in Year 3 when they learn about tenths and begin to find out more about non unit fractions.

#### Measurement

Children learn to independently choose the appropriate standard units for a particular measurement and use a range of different measuring instruments. They recognise and use the £ and p symbols for money (but do not use mixed notation, such as £5.72), and undertake addition and subtraction using money. They learn to tell the time to 5 minutes, including quarter past and quarter to the hour.

#### Geometry: properties of shapes

By handling common 2D and 3D shapes (including quadrilaterals and cuboids, prisms, cones and polygons) children identify their properties, using the terms *sides, edges, vertices* and *faces*. They compare and sort shapes using their properties.

# Geometry: position and direction

Children experiment with making patterns using shapes and begin to use the concept of right angles to describe quarter, half and threequarter turns. They will develop this concept further in Year 3.

# Statistics

Children are introduced to pictograms, tally charts, block diagrams and tables, using these to collate and compare information, and to ask and answer simple questions (for example, finding the number of items in a category, perhaps using one-to-many correspondence, or comparing different categories by quantity).

# Key Maths Concepts in Year 2

# Commutative and non-commutative operations

Commutative operations are those where changing the order of the numbers in the calculation doesn't affect the answer (for example, 2 + 4 = 6, and 4 + 2 = 6). In Year 2, children meet the idea that some mathematical operations are commutative, whereas others are not. It's helpful to give children lots of examples so that they can begin to understand and make this connection for themselves, using objects and pictorial representations as well as written calculations.

Addition and multiplication are commutative:

• 6 + 5 = 11, and 5 + 6 = 11

• 4 × 3 = 12, and 3 × 4 = 12

Children can be encouraged to check that this is true for a wide range of multiplication and addition facts. Using concrete objects such as blocks is a good way to demonstrate that the outcome of addition is always the same, whether you start with for example with 6 blocks and add 5 blocks or vice versa. Similarly, for multiplication, make an array of 4 rows of 3 blocks and then walk around it to see that it is also 3 rows of 4 blocks.

Subtraction and division are non-commutative:

- 5 3 does not come to the same as 3 5
- 6 ÷ 2 does not come to the same as 2 ÷ 6

As children haven't met negative numbers yet, it isn't necessary to go into detail about the results which give answers in negative numbers – you could say *oh*, we haven't got enough to take away five' or we'll have to cut the sweets up is we want to divide two sweets between six people.

# Inverse relationships

If two mathematical operations have an inverse relationship, this means that one operation 'undoes' the other (for example,  $3 \times 6 = 18$  can be undone by performing the operation  $18 \div 6 = 3$ ). This is a concept which children first meet in Year 2, when the idea is introduced that there is an inverse relationship between addition and subtraction, and between multiplication and division. Children should become familiar with the idea that, for example, you can check the answer to a statement like  $2 \times 10 = 20$  by calculating  $20 \div 2 = 10$ , or  $20 \div 10 = 2$ . In the same way, you could check 2 + 10 = 12 by calculating 12 - 2 = 10 or 12 - 10 = 2. Plenty of practice is helpful in ensuring that children become fluent in using inverse relationships to check their calculations, and it helps to use concrete objects to demonstrate what is happening visually.

# Linking division with fractions

In Year 1, children encountered the idea that division is related to the concept of grouping and sharing quantities (for example, 12 can be divided into 4 groups of 3, or 3 people can share 12 things by getting 4 things each). The idea of sharing can also be used to make a link between division and fractions – so 16 divided (or shared) by 2 is 8, and 8 is half of 16. Again, it will help to use concrete objects to demonstrate this, so children can see that dividing a number of objects by 2 is the same as splitting the group of objects into two halves.

## **Overview of Progression in Year 3**

#### Number and place value

In Year 2, children learned about place value in two-digit numbers. In Year 3, they will extend their understanding to include the place value of three-digit numbers – for example, 232 is two hundreds, three tens and two ones. They learn to count in 4s, 8s, 50s and 100s, and work with numbers up to 1000. They begin to use estimation when dealing with number problems involving larger numbers.

#### **Addition and subtraction**

In Year 3, children practise mentally adding and subtracting combinations of numbers, including three-digit numbers. When using written methods for addition and subtraction, children learn to write the digits in columns, using their knowledge of place value to align the digits correctly. Children begin to use estimation to work out the rough answer to calculations in advance, and use inverse operations to check their final answers – for example, checking 312 + 43 = 355 by working out 355 – 43 = 312.

#### **Multiplication and division**

In Year 3, children learn the 3, 4 and 8 multiplication tables, and use their knowledge of doubling to explore links between the 2, 4 and 8 multiplication tables. They use facts from these new multiplication tables to solve multiplication and division problems. Building on their work with written mathematical statements in Year 2, they begin to develop more formal written methods of multiplication and division. They will extend this in Year 4 when they work with more complex multiplication and division problems.

#### **Fractions**

Building on work from Year 2, children learn about tenths, and confidently count up and down in tenths. They begin to make links between tenths and place value (ten units make a ten; ten tens make a hundred) and explore connections between tenths and decimal measures. Children extend their understanding of fractions to include more non-unit fractions (that is those with digits other than 1 as their numerator – for example, 1/5 is a unit fraction, and 2/5 is a non-unit fraction). They also begin to add and subtract fractions with the same denominator up to one whole, such as 3/5 + 3/5 = 4/5, 4/7 - 2/7 = 2/7.

#### Measurement

Children will learn to tell the time from analogue 24-hour clocks as well as 12-hour clocks. They will move on to use digital 24-hour clocks in Year 4. They will extend their work on money from Year 2, including working out correct change. They will also learn to measure the perimeter of 2D shapes and solve addition and subtraction problems involving length, mass and volume.

#### **Geometry: properties of shapes**

In Year 3, children begin to learn about angle as a property of shapes, and they connect the concept of angles with the idea of turning – for example, realising that two right angles equal a half-turn. They can identify whether a given angle is greater or less than a right angle (obtuse or acute). They can accurately describe lines as horizontal, vertical, perpendicular or parallel.

# **Statistics**

In Year 2, children were introduced to pictograms, tally charts, block diagrams and tables, and this year they use these diagrams to answer an increasing range of questions, including two-step questions (in other words, those where there is a hidden question that needs to be answered before the main question can be tackled) For example, in order to work out how many more cupcakes did Jon eat than Janie, children first need to find out how many cakes each person ate.

#### Key Maths Concepts in Year 3

# Adding and subtracting fractions with the same denominator within one whole

Children should begin to recognise fractions as numbers that can be used in calculations. Using practical apparatus and examples such as slices of a cake or parts of a sandwich, demonstrate how to add and subtract fractions with the same denominator. Begin with different ways of making one whole by using fractions that have the same denominator, such as a cake that is cut into 8 slices:

$1 = \frac{1}{8} + \frac{7}{8}$	$1 = \frac{5}{6} + \frac{3}{6}$
$1 = \frac{2}{8} + \frac{6}{8}$	1 = 6/a + 2/a
$1 = \frac{3}{8} + \frac{5}{8}$	1 = 7/a + 1/a
$1 = \frac{4}{8} + \frac{4}{8}$	

Ask children to explain the pattern in the calculations in the answers. What stays the same and what changes each time? (The numerators change but the denominator stays the same.) Emphasise that we're recording how many eighths we have each time. Repeat for other fractions, such as sixths, fifths, tenths, and quarters.

In a similar way, discuss subtraction of fractions with the same denominator from one whole:

$1 = \frac{4}{6} + \frac{4}{6}$	1 - n/8 = 0	5 = V 6 = VI (5 + 1)	11 = XI(10 + 1) 12 = XII(10 + 2) Domon numerals from the XII on clock forces
$1 = \frac{3}{8} + \frac{5}{8}$	$1 = \frac{7}{8} + \frac{1}{8}$	4 = IV (literally, 5 - 1)	10 = X
$1 = \frac{2}{8} + \frac{6}{8}$	$1 = \frac{6}{8} + \frac{2}{8}$	3 = III	9 = IX (10 - 1)
$1 = \frac{1}{6} + \frac{7}{6}$	$1 = \frac{3}{6} + \frac{3}{6}$	2 = II	8 = VIII (5 + 3)
		1 = I	7 = VII (5 + 2)

In Year 2, children will have had practice of telling the time to 5 minutes on analogue clock faces. When introducing Roman numerals on clock faces in Year 3, children can make the link between the number positions that they already know and the new symbols. The Roman numerals for numbers 1 to 12 are:

However, many clock faces use IIII for 4. Discuss with children why this might be.

Also, bear in mind that whereas 1, 2, 3 are usually shown upright all around a clock face, Roman numerals tend to be shown with their bases pointing towards the centre of the clock face. This can be confusing for children as the symbols can appear to be reversed. For example, 6 = VI, but is often shown upside down on a clock face as I. You could demonstrate how the numbers radiate out from the centre of the clock face by turning the clock around to show the symbols right way up.

## **Overview of Progression in Year 4**

#### Number and place value

In Year 4, children use place value in four-digit numbers, such as 3742 is three thousands, seven hundreds, four tens and two ones. They learn to count in 6s, 7s, 9s, 25s and 1000s, and say 1000 more or less than a specific number. They encounter negative numbers by counting back past zero on number lines, and continue work on rounding (to the nearest 10, 100 or 1000) and estimation. Children are introduced to Roman numerals to 100 and find out how the number system has changed over time.

#### **Addition and subtraction**

Children extend previous years' work by adding and subtracting numbers with up to four digits, using mental and written methods, including columnar addition and subtraction. They keep practising mental methods of addition and subtraction as well as written methods, performing calculations increasingly quickly and confidently. They continue using estimation as well as inverse operations to help check answers.

#### **Multiplication and division**

Children learn the remaining multiplication tables up to the 12 multiplication table, and use facts from the tables to solve increasingly complex multiplication and division problems. They build on their work with mental methods of calculation in Year 3, using their knowledge of place value and number facts to multiply and divide confidently. They begin to use a formal written layout for multiplication when multiplying two-digit and three-digit numbers by one-digit numbers.

#### Fractions (including decimals)

Developing ideas from Year 3, children confidently count up and down in hundredths. They learn about and recognise equivalent fractions, simplifying them when necessary (for example, understanding that 1/3 = 2/6 = 4/12). They move on to understand and show families of equivalent fractions. They build on earlier work, practising adding and subtracting fractions with the same denominator (2/3 + 7/9 = 11/9). Children also work with decimal equivalents of tenths and hundredths and of 1/2, 1/4, 3/4, understanding that decimals and fractions are different ways of expressing numbers. They round numbers with one decimal place to the nearest whole number, and compare numbers with the same number of decimal places, up to two decimal places. They use fractions and decimals to solve straightforward money and measure problems.

#### **Measurement**

In Year 3, children learned to measure the perimeter of 2D shapes; they now extend this, calculating the perimeter of rectilinear shapes including squares. They work out the area of rectilinear shapes by counting. Children compare digital clocks and analogue clocks, reading, writing and converting time between the two systems. They begin using £ and p notation to record money.

#### **Geometry: properties of shapes**

Children learn about a wider range of geometric shapes, including different types of triangles and quadrilaterals. They develop work on acute and obtuse angles from Year 3, comparing and ordering angles up to two right angles. They work with lines of symmetry in 2D shapes.

# **Geometry: position and direction**

Children begin to work with a coordinate grid (first quadrant only), using coordinates to describe positions on a grid.

# **Statistics**

Children are introduced to the difference between discrete and continuous data, using bar charts for discrete data (numbers of children travelling to school by different methods) and line graphs for continuous data (children's heights). Children will build further on their work with line graphs in Year 5.

#### Key Maths Concepts in Year 4

#### Introducing Roman numerals and the history of the number system

In Year 4, children will learn more about Roman numerals (which they first met in Year 3, in the context of analogue clock faces with Roman numerals). By this stage, children will be familiar with the concept of place value, and the way that our number system allows us to represent any number using only the ten digits 0 to 9. Children will learn that most ancient civilisations (including the Greeks, Romans and Egyptians) used different number systems to ours, which is called the Hindu-Arabic number system. In the Roman number system, letters were used to represent numbers, with I standing for units, V for fives, X for tens, C for hundreds and M for thousands. Because these letters were repeated to show quantity (such as, III represents 3, XXXVII represents 37 and CCCXXXIII represents 333) many numbers were represented by long and cumbersome chains of letters which are relatively hard to compare and use in written calculations. The Roman system did not include a concept of zero. Our understanding of zero within our current number systems that have prevailed in different times and places throughout history, but it is very helpful for them to get a sense that our current system is a relatively recent development. It's now used throughout the world, however, because of the efficient way it represents larger numbers and can enable us to record mathematical operations efficiently.

## Understanding the difference between discrete and continuous data

In Year 3, children met a range of different formats for recording data, including bar charts. They now extend this to include line graphs, and they will need to begin to understand the different circumstances when it is appropriate to use line graphs rather than bar charts. This involves understanding the difference between discrete data (which can be effectively recorded using bar charts) and continuous data (which is more effectively shown on line graphs). As a rule of thumb, discrete data can be counted, whereas continuous data can be measured. So the number of spots on a ladybird would be discrete data (since ladybirds can only have a whole number of spots) and children could use a bar chart to record the number of spots observed on a group of ladybirds. The chart would clearly show that, for example, 7 ladybirds had five spots, 4 had two spots, 3 had three spots and none had four spots or one spot. Discrete data has units that cannot be split up. Continuous data could be shown on a number line, and every point on the line would have meaning (whereas with discrete data, only certain points have meaning). Continuous data is shown best on a line graph (or time graph) because it usually shows how a quantity changes over time. For example, children might use a time graph to record how a kitten's weight increased over time, or to record the height of a sunflower plant from seedling to full height.

## **Overview of Progression in Year 5**

#### Number and place value

Children work with numbers up to at least 1,000,000, using knowledge of place value to work out the value of digits. They continue working with negative numbers in different contexts, and practise reading Roman numerals to 1000 (M), which helps them work out years written in Roman numerals. They continue using techniques introduced in earlier years for approximation and estimation.

#### **Addition and subtraction**

Children use columns in written addition and subtraction, accurately adding and subtracting numbers with more than four digits. They use mental methods to add and subtract increasingly large numbers, and use rounding to check their answers. With support they choose appropriate operations and methods, and work out the level of accuracy required to answer a particular problem. They will continue to develop this work in Year 6.

#### **Multiplication and division**

Children identify multiples and factors, and find all the factor pairs of a given number. With support, they use factors to help solve multiplication and division problems involving larger numbers, and they confidently use written methods to multiply and divide large numbers. They extend their mathematical vocabulary and understanding, beginning to work with prime numbers, prime factors, composite (non-prime) numbers, square and cubed numbers.

#### Fractions (including decimals and percentages)

Children compare fractions with denominators that are multiples of the same number (comparing 3/7 with 6/14). They also identify equivalent fractions of a given fraction including tenths and hundredths. They learn about mixed numbers and improper fractions, and understand how mixed numbers could be converted to improper fractions, and vice versa. With support and using practical equipment and diagrams, they multiply proper fractions and mixed numbers by whole numbers. Children convert decimal numbers into fractions (0.65 = 65/100). Extending their work from previous years, they use thousandths and make connections between these and tenths, hundredths and their decimal equivalents. They round decimals to the nearest whole number, and to one decimal place, and begin to work with numbers with three decimal places. Children begin to work with percentages and find solutions to problems using percentage and decimal equivalents of 1/2, 1/4, 1/5, 2/5, 4/5, for example. This forms a basis for further work on percentages in Year 6.

#### **Measurement**

In Year 4, children calculated the perimeter of rectilinear shapes; they now extend this to composite (or compound) rectilinear shapes, and calculate the area of squares and rectangles. They begin to understand and estimate volume and capacity, and compare metric with common imperial units. They will build on this work in Year 6.

#### **Geometry: properties of shapes**

Children extend their work on angles from Year 4, estimating, measuring, comparing and drawing a variety of angles using degrees. They use given dimensions to help them draw shapes accurately, and use techniques learnt in the context of missing number problems to help

them work out missing angles.

# Geometry: position and direction

Building on work with coordinate grids from Year 4, children work out the position of shapes following reflection or translation, in the first quadrant.

# **Statistics**

In Year 4, children were introduced to line graphs; now they use information from line graphs to solve problems. They practise completing and reading tables, including timetables

# Key Maths Concepts in Year 5

# Introducing negative numbers in context

Children will have encountered negative numbers during Year 4, but in Year 5 they extend their understanding, meeting negative numbers in a range of different contexts.

The idea of negative numbers may seem counterintuitive in some ways – it's clear what we mean by 3 in the context of sweets, jumpers or sheep, but what about –3? Fortunately, there are several everyday contexts which will give children a sense of how useful negative numbers can be. Probably the most familiar context for negative numbers in daily life is temperature. Children will see negative numbers used on a thermometer scale for values below 0°, and they will have heard weather forecasters predicting an overnight drop in temperature, for example to  $-2^\circ$ .

Children may also be familiar with negative numbers in terms of distances above and below sea level, such as a particular location might be -8 metres (8 metres below sea level). Or they may have used a lift in a large building where the ground floor is marked as 0 on the lift buttons, in which case basement levels may be called -1 and -2.

When introducing negative numbers, it's a good idea to use a vertical number line rather than a horizontal line, because this will help children to use accurate language to describe number relationships above and below zero – for example, they will naturally describe numbers as *falling*, *dropping* or *rising*, and will speak in terms of one number being below or above another. It can be helpful to display the vertical number line like a scale on a giant thermometer.

Refer to numbers less than zero as negative numbers, but allow children to say minus six, minus thirteen, for example.

# Comparing percentages with fractions and decimals

Children will need to understand that a percentage is really a fraction with a denominator of 100, so 25% is equivalent to 25/100. Children will begin to make connections between percentages and decimals when they look at patterns such as this: 15% = 0.15 43% = 0.43

# 75% = 0.75

The digits are the same, but the decimal point is in a different place. 15% is the same as 15/100, so drawing on their knowledge of place value, children should begin to understand why the decimal equivalent of 15% is written 0.15.

Percentages below 10% can cause problems because, for example, 5% is not written 0.5 but 0.05 (0.5 being equivalent to 1/2 or 50%). However, place value should also help children avoid giving the wrong decimal equivalent for smaller percentages and fractions.

## **Overview of Progression in Year 6**

#### Number and place value

Children work with numbers up to 10,000,000, using knowledge of place value to work out the value of digits. They continue working with negative numbers in different contexts, and work out intervals across zero.

#### Addition, subtraction, multiplication and division

Children continue to practise using efficient written and mental methods for all four operations, working with larger numbers and increasingly complex calculations, and confidently using number facts from the multiplication and division tables. They learn about the correct order of operations, understanding that (for example) to work out  $(7 + 8) \div 3$  they need to tackle the operation in brackets first.

# Fractions (including decimals and percentages)

Children begin to add and subtract fractions with different denominators. They multiply pairs of simple proper fractions together, and divide proper fractions by whole numbers. Children begin to multiply and divide numbers with two decimal places by one-digit and two- digit whole numbers. They are introduced to this in practical contexts such as measures and money (for example, multiplying 1.80 metres by 2, or dividing £1.80 by 3). Children extend their work on percentage and decimal equivalents of fractions, begun in Year 5. They work out simple percentages of whole numbers, and encounter equivalences between fractions, decimals and percentages in different contexts.

#### **Ratio and proportion**

In Year 6, children are introduced to the concepts of ratio and proportion and use these to compare quantities and sizes; for example, understanding that mixing sugar and flour in a ratio of 1:2 means using 1 part of sugar for every 2 parts of flour, and that the proportion of sugar in the mixture is 1 out of 3 parts, which is 1/3.

# <u>Algebra</u>

Children begin to form an understanding of algebra by encountering the use of symbols and letters to represent unknown elements, for example using letters to represent missing numbers in missing number problems. They also describe and generate number sequences and patterns. They begin to use simple formulae expressed in words, such as 'the perimeter of a rectangle is two times the length plus two times the width.

#### **Measurement**

Children extend their Year 5 work on calculating area and estimating volume and capacity to calculate the area of parallelograms and triangles, and work out the volume of cubes and cuboids using standard units. They convert measurements from miles to kilometres.

# **Geometry: properties of shapes**

This year, children make nets to build simple 3D shapes, and work out unknown angles in triangles, quadrilaterals and regular polygons. They draw and name the different parts of a circle (radius, diameter and circumference).

# **Geometry: position and direction**

Extending their work with coordinate grids, children learn to describe positions on all four quadrants of the grid, including using negative numbers. They translate simple shapes on the coordinate plan, reflecting them in the axes.

# **Statistics**

Children continue working with line graphs and also learn how to use pie charts, linking this with their work on angles, percentages and fractions. Children learn how to work out the mean of a set of data and understand when it might be appropriate to calculate the mean, and why.

# Key Maths Concepts in Year 6

# Ratio and Proportion: solving problems involving unequal sharing

Children will already know that if they want to work out how to share, for example, 20 sweets equally between two people, they can use straightforward division: they can calculate  $20 \div 2 = 10$ . However, what if they need to find out how to share 20 sweets between two people in a ratio of 1:3; in other words, where Person A receives three sweets for every one sweet received by Person B? Children will need to understand that the ratio 1:3 implies that there are 4 'shares' to be parcelled out between the two people (1 + 3 = 4). If 20 sweets = 4 shares, then each share is worth 5 sweets ( $20 \div 4 = 5$ ), so Person A gets one share, consisting of 5 sweets in total, and lucky Person B gets three shares, consisting of 15 ( $3 \times 5 = 15$ ) sweets in total.

When working with ratios and proportions, children will need to understand the distinction between ratio and proportion. A ratio compares part of the whole with another part of the whole; for instance, shortbread might be made using flour, butter and sugar in a ratio of 4:3:2, with four parts of flour and three parts of sugar for every two parts of butter. However a proportion is used to

Describe a part of the whole in relation to the whole itself; so in this fictional shortbread, the proportion of butter is 3 out of 9 parts, or one third.

# Working out the size of the sectors in pie charts

Children will need to understand that in order to create a pie chart, they first need to work out the fraction of the total that each sector represents. They can then convert this fraction to an angle, and draw sectors with the correctly sized angles. So, for example, imagine the following data set needs to be represented by a pie chart:

- Number of children travelling to school by car: 15
- Number of children travelling to school by bike: 10
- Number of children walking to school: 5

Children would need first to work out the total number of children in the group (30). They can then work out the fraction of the total which makes up each category – so 'car' accounts for 15 out of the 30 children, or 1/2 of the total; 'bike' accounts for 10 out of 30, or 1/3; and 'walk' accounts for 5 out of 30, or 1/6 of the total.

Children will know that there are 360° in a full turn, and this means they can work out the angle needed for each segment by multiplying the fraction by 360°. (In this example, since the numerator of each fraction is 1, you can just divide 360 by the denominator of each fraction.) This gives the following angles for each segment of the pie:

- Car 180°
- Bike 120°
- walk 60°

Children can then use these angles to draw the sectors on the pie chart.

# **Mathematical Vocabulary**

Mathematical vocabulary is organised according to its four strands:

- Number
- Measurement
- Geometry
- Statistics

Plus additionally for Year 6:

- Ratio & Proportion
- Algebra

# Using and Applying Mathematics is integrated throughout.

The words listed for each year include vocabulary from the previous year, with new words for the year printed in purple from Year 2 onwards. Some words may appear under different strands in different years, as their meaning is expanded or made more specific. Class teachers can use these lists to identify the vocabulary relating to a series of lessons they are planning. They can make provision for the introduction of new vocabulary and the consolidation of familiar terms. They can ask support staff and parents to emphasise this vocabulary for an appropriate period.

# Spoken Language

The national curriculum for mathematics reflects the importance of spoken language in pupils' development across the whole curriculum – cognitively, socially and linguistically. The quality and variety of language that pupils hear and speak are key factors in developing their mathematical vocabulary and presenting a mathematical justification, argument or proof. They must be assisted in making their thinking clear to themselves as well as others and teachers should ensure that pupils build secure foundations by using discussion to probe and remedy their misconceptions. There are clear expectations set out in the National Curriculum in relation to the use of the vocabulary, its link to spelling and standards to be met by the end of each stage of learning (Year 2, Year 4 and Year 6). **MATHEMATICS VOCABULARY** 

# How do children develop their understanding of mathematical vocabulary?

Teachers often use informal, everyday language in mathematics lessons before or alongside technical mathematical vocabulary. Although this can help children to grasp the meaning of different words and phrases, you will find that a structured approach to the teaching and learning of vocabulary is essential if children are to move on and begin using the correct mathematical terminology as soon as possible. Some children may start at Sandgate Primary School with a good understanding of mathematical words when used informally, either in English or their home language. Find out the extent of their mathematical vocabulary and the depth of their understanding, and build on this.

You need to plan the introduction of new words in a suitable context, for example, with relevant real objects, mathematical apparatus, pictures and/or diagrams. Explain their meanings carefully and rehearse them several times. Referring to new words only once will do little to promote learning. Encourage their use in context in oral sessions, particularly through your questioning. You can help sort out any ambiguities or misconceptions your pupils may have through a range of open and closed questions.

Use every opportunity to draw attention to new words or symbols with the whole class, in a group or when talking to individual pupils. The final stages are learning to read and write new mathematical vocabulary in a range of circumstances, ultimately spelling the relevant words correctly.

# Regular, planned opportunities for development

It is not just younger children who need regular, planned opportunities to develop their mathematical vocabulary. All children throughout Key Stages 1 and 2 needs to experience a cycle of oral work, reading and writing as outlined below.

Oral work based on practical work:

• so that they have visual images and tactile experience of what mathematical words mean in a variety of contexts

# Other forms of oral work

So that they have opportunities to:

- listen to adults and other children using the words correctly
- acquire confidence and fluency in speaking, using complete sentences that include the new words and phrases, sometimes in chorus with others and sometimes individually
- describe, define and compare mathematical properties, positions, methods, patterns, relationships, rules
- discuss ways of tackling a problem, collecting data, organising their work
- hypothesise or make predictions about possible results
- present, explain and justify their methods, results, solutions or reasoning, to the whole class or to a group or partner
- generalise, or describe examples that match a general statement

# Reading aloud and silently, sometimes as a whole class and sometimes individually for example, reading:

- numbers, signs and symbols, expressions and equations in blackboard presentations
- instructions and explanations in workbooks, textbooks, CD-ROMs
- texts with mathematical references in fiction and non-fiction books and books of rhymes during the literacy hour as well as mathematics lessons labels and captions on classroom displays, in diagrams, graphs, charts and tables
- definitions in illustrated dictionaries, including dictionaries that they themselves have made, in order to discover synonyms, origins of words, words that start with the same group of letters (such as triangle, tricycle, triplet, trisect)

# Writing and recording in a variety of ways, progressing from words, phrases and short sentences to paragraphs and longer

pieces of writing, for example: • writing prose in order to describe, compare, predict, interpret, explain, justify...

- writing formulae, first using words, then symbols
- sketching and labelling diagrams in order to clarify their meaning

• drawing and labelling graphs, charts or tables, and interpreting and making predictions from the data in them, in mathematics and other subjects

## MATHEMATICS VOCABULARY

# The Skill of Questioning

Children cannot learn the meanings of words in isolation. The use of questions is crucial in helping them to understand mathematical ideas and use mathematical terms correctly.

It is important to ask questions in different ways so that children who do not understand the first time may pick up the meaning subsequently. Pupils for whom English is an additional language benefit and so will others who are not always familiar with the vocabulary and grammatical structures used in school.

It is easy to use certain types of questions — those that ask the listener to recall and apply facts — more often than those that require a higher level of thinking. If you can use the full range of question types you will find that children begin to give more complex answers in which they explain their thinking.

# Types of Question

# **Recalling Facts**

- What is 3 add 7?
- How many days are there in a week?
- How many centimetres are there in a metre?
- Is 31 a prime number?

# **Applying Facts**

2

- Tell me two numbers that have a difference of 12.
- What unit would you choose to measure the width of the table?
  - What are the factors of 42?

# Hypothesising or Predicting

- Estimate the number of marbles in this jar.
- If we did our survey again on Friday, how likely is it that our graph would be the same? Roughly, what is 51 times 47?
   How many rectangles in the next diagram?

And the next?

# **Designing and Comparing Procedures**

How might we count this pile of sticks? How could you subtract 37 from 82? How could we test a number to see if it is divisible by 6? MATHEMATICS VOCABULARY How could we find the 20th triangular number? Are there other ways of doing it?

# **Interpreting Results**

So what does that tell us about numbers that end in 5 or 0? What does the graph tell us about the most common shoe size? So what can we say about the sum of the angles in a triangle?

# **Applying Reasoning**

The seven coins in my purse total 23p. What could they be? In how many different ways can four children sit at a round table? Why is the sum of two odd numbers always even?

On this and the following page are further examples of questions to help you promote good dialogue and interaction in

mathematics lessons.

Below are examples of closed questions with just one correct answer and open questions which have a number of different correct answers. Open questions give more children a chance to respond and they often provide a greater challenge for higher attaining pupils, who can be asked to think of alternative answers and, in suitable cases, to count all the different possibilities.

# **Closed Questions**

- Count these cubes.
- A chew costs 3p. A lolly costs 7p. What do they cost altogether?
- What is 6 4?
- What is 2 + 6 3?
- Is 16 an even number?
- Write a number in each box so that it equals the sum of the two numbers on each side of it.
- Copy and complete this addition table:
- What are four threes?
- What is 7 x 6?
- How many centimetres are there in a metre?
- Continue the sequence 1, 2, 4...
- What is one fifth add four fifths?
- What is 10% of 300?
- What is this shape called?
- This graph shows the room temperature on 19th May. What was the temperature at 10.00am?

# **Open Questions**

# Year 1 Mathematics Vocabulary

# Number & Place Value

# number

zero, one, two, three... to twenty and beyond zero, ten, twenty... one hundred none how many...? count, count (up) to count on (from, to) count back (from, to) count in ones, twos... tens... more, less, many, few odd, even every other how many times? pair its, ones tens exchange

- How could we count these cubes?
- A chew and a lolly cost 10p altogether. What could each sweet cost?
- Tell me two numbers with a difference of 2.
- What numbers can you make with 2, 3 and 6? What even numbers lie between 10 and 20? • Write a number in each circle so that the number in each box equals the sum of the two numbers on each side. Find different ways of doing it.
- Find different ways of completing this table:
- Tell me two numbers with a product of 12.
- If 7 x 6 = 42, what else can you work out?
- Tell me two lengths that together make one metre. Find ways of continuing this sequence: 1, 2, 4... Write eight different ways of adding two numbers to make one.
- Find ways of completing: \_\_\_% of \_\_\_ = 30
- Sketch some different triangles.
- This graph shows the room temperature on 19th May. Can you explain it?

# digit

'teens' number the same number as, as many as equal to *Of two objects/amounts:* 

greater, more, larger, bigger less, fewer, smaller

# *Of three or more objects/amounts:* greatest, most, biggest, largest

least, fewest, smallest one more, ten more one less, ten less compare order size first, second, third... tenth, eleventh... twentieth last, last but one before, after next between, half-way between

Number - Addition & Subtraction +, add, more, plus make, sum, total altogether, =, equals score double, near double one more, two more... ten more... how many more to make ...? how many more is... than...? how much more is...? -, subtract, take (away) minus, leave how many are left/ how many have gone? one less, two less, ten less... how many fewer is... than ...? how much less is ...? difference between half, halve number bonds

Number – Multiplication & Division array =, equals, sign is the same as

grouping, sharing doubling fraction **Estimating** guess how many estimate nearly, roughly, close to about the same as just over, just under too many, too few, enough, not enough

Solving Problems put together add altogether total take away distance between, difference between more than, less than puzzle answer right, wrong what could we try next? how did you work it out? count out, share out, left, left over number sentence sign, operation Number – Fractions half,  $\frac{1}{2}$ quarter, ¼ half a length, quantity, set of objects, shape two equal parts four equal parts

whole Measurement- General measure size compare guess, estimate enough, not enough too much, too little, too many, too few nearly, roughly close to, about the same as just over, just under **Measurement - Capacity** full half full empty holds container Year 1 Mathematics Vocabulary Measurement - Time time days of the week: Monday, Tuesday... seasons: spring, summer, autumn, winter day, week, month, year weekend, birthday, holiday morning, afternoon, evening night, midnight bedtime, dinnertime, playtime today, yesterday, tomorrow

before, after

now, soon, early, late

fast, faster, fastest

quick, quicker, quickest, quickly

slow, slower, slowest, slowly

next, last

old, older, oldest new, newer, newest takes longer, takes less time hours, minutes, seconds o'clock, half past clock, watch, hands how long ago? how long will it be to...? how long will it take to...? how often? always, never, often, sometimes, usually once, twice

#### **Measurement-Length**

Length, width, height, depth Long, short, tall High, low Wide, narrow Deep, shallow Thick, thin Longer, shorter, taller, higher... and so on Longest, shortest, tallest, highest...

and so on Far, near, close

#### **Position, Direction & Movement**

Position Over, under, underneath Above, below Top, middle, bottom, side On, in Outside, inside Around

Year 1 Mathematics Vocabulary

In front, behind Front, back Before, after Beside, next to Opposite Apart Between Middle, edge Centre Corner Direction Journey Left, right Up, down Forwards, backwards, sideways Across Close, far, near Along Through To, from, towards, away from Movement Slide Roll Turn, whole turn, half turn, quarter turn, three quarter turn Stretch, bend

#### **Measurement- Shape & Space**

Shape, pattern Flat Curved, straight Round Hollow, solid

Corner Point, pointed Face, side, edge, end Sort Make, build, draw **3D** Shapes Cube Cuboid Pyramid Sphere Cone Cylinder 2D Shapes circle triangle square rectangle star

#### **Measurements - Mass**

Weigh, weighs, balances Heavy/light, heavier/lighter, heaviest/lightest Balance, scales, weight

#### **Patterns & Symmetry**

Size Bigger, larger, smaller Symmetrical Pattern Repeating patter Match

Instructions

Listen	Trace
Join in	Сору
Say	Complete
Think	
Imagine	
Remember	Instructions- Continued Finish, end
Start from	Fill in
Start with	Shade
Start at	Colour
Look at	Tick, cross
Point to	Draw
Show me	Draw a line between
Put, place	Join (up)
Fit	Ring
Arrange, rearrange	Arrow
Change, change over	Cost
Split, separate	Count
Carry on, continue	Work out
Repeat	Answer
What comes next?	check
Find	
Choose	General
Collect	Same number /s
Use	Different number / s
Make	Missing number /s
Build	Number facts
Tell me	Number line, number track Number
Describe	square
Pick out	Number cards
Talk about	Abacus
Explain	Counters, cubes, blocks, rods Die,
Show me	dice
Read	Dominoes
Write	Pegs, peg board
Record	Same way, different way Best way,

another way In order, in a different All, every, each order Not

Year 2 Mathematics Vocabulary Round, nearest, round to the nearest ten

# Counting, Properties of Numbers and Number Sequences

Number zero, one, two, three... to twenty and beyond zero, ten, twenty... one hundred zero, one hundred, two hundred......one thousand none how many...? count, count (up) to count on (from, to) count back (from, to) count in ones, twos, threes, fours, fives...... count in tens more, less, many, few tally odd, even every other how many times? Multiple of Sequence Continue Predict Pattern, pair, rule

#### Estimating

Guess how many, estimate Nearly, roughly, close to About the same as Just over, just under Exact, exactly Too many, too few, enough, not enough

#### **Calculations - Addition & Subtraction**

+, add, addition, more, plus Make, sum, total Altogether Score Double, near double One more, two more..... ten more..... one hundred more How many more to make? How many more is ... than .... ? How much more is ....? -, subtract, subtraction, take (away), minus Leave, how many are left / left over? One less, two less..... ten less..... One hundred less How many fewer is .... Than .....? How much less is .....? Difference between Half, halve =, equals, sign, is the same as

Tens boundary

### **Calculations- Multiplication &**

**Division** Lots of, groups of Multiplication / division facts X, times, multiply, multiplied by Multiple of Once. Twice, three times ...... Ten times ..... Times as (big, long, wide..... and so on) Repeated addition Array Row, column Double, halve Share, share equally One each, two each, three each ..... Group in pairs, threes ...... Tens Equal groups of ÷, divide, divided by, divided into

Left, left over

#### **Place value & Ordering**

Units, ones Tens, hundreds Digit One-, two- or three-digit number 'teens' number Place, place value, place holder Stands for, represents Exchange The same number as, as many as Equal to *Of two objects/amounts:* • >, Greater, more, larger, bigger, • <, less, fewer, smaller Of three of more obiects/amounts: • Greatest, most, biggest, largest • Least, fewest, smallest

- One more, ten more
- One less, ten less

- Compare
- Order
- Size
- First, second, third......tenth.....twentieth • Twenty-first, twenty-second...... • Last, last but one
- Before, after
- Next
- Between, half-way between
- Above, below

## Fractions

Part, equal parts Fraction One whole One half, two halves One guarter, two.... Three......four quarter One third Non-unit fraction

# Year 2 Mathematics Vocabulary

# Solving Problems – Making Decisions and Reasoning Pattern, puzzle Calculate, calculation Mental calculation Jotting Answer Right, correct, wrong What could we try next? How did you work it out? Number sentence Sign, operation, symbol

**Organising & Using Data** 

Count, tally, sort vote

Graph, block graph, pictogram Represent Group, set Same, different List, table Label, title Most popular, most common Least popular, least common Totalling

Simple ratios 2,5,10

#### Measurement- General

Measure Size Compare Measuring scale Guess, estimate Enough, not enough Too much, too little Too many, too few Nearly, roughly, about, close to, about the same as Just over, just under Temperature (°c)

Thermometer

# Measurement - Time

Time Days of the week: Monday, Tuesday... Months of the year: January, February, March... Seasons: spring, summer, autumn, winter Day, week, fortnight, month, year Weekend, birthday, holiday Morning, afternoon, evening, night, midnight Far, further, furthest, near, close, Metre (m),

Bedtime, dinnertime, playtime Today, yesterday, tomorrow Before, after Next, last Now, soon, early, late Quick, quicker, quickest, quickly Fast, faster, slowest, slowly Old, older, oldest New, newer, newest Takes longer, takes less time How long ago? How long will it be to ....? How long will it take to ....? Hour, minute, second O'clock, half past, quarter to, quarter past Clock, watch, hands Digital/analogue clock/watch, timer How often? Always, never, often, sometimes, usually

Once, twice

#### **Measurement-Mass**

Weigh, weighs, balances Heavy/light, heavier/lighter, heaviest/lightest Kilogram (kg), half-kilogram, gram (g) Balance, scales, weight Scales

# **Measurement-Length**

Length, width, height, depth Long, short, tall, high, low Wide, narrow, deep, shallow, thick, thin Longer, shorter, taller, higher..... and so on Longest, shortest, tallest, highest .... And so on

centimetre (cm) Round Ruler, metre stick, tape measure Half as high, Hollow, solid Corner twice as wide Point, pointed Face, side, edge, end, vertices **Measurement-Capacity** Sort Full, half full Make, build, and draw Empty Surface Holds, contains Quadrilateral, polygon, Litre (I), half-litre, millilitre (ml) **3D Shapes** Container Cube Volume Cuboid Measurements – Patterns & Symmetry Size Pyramid Bigger, larger, smaller Sphere Symmetrical Cone Line of symmetry Cylinder Fold Prism Match **2D** Shapes Mirror line, reflection Circle, circular Pattern, repeating pattern Triangle, triangular Square Money Rectangle, rectangular Coin Star Penny, pence (p), pound (£) Pentagon Price, cost Hexagon But, bought, sell, sold Spend, spent octagon Pay **Position, Direction & Movement** Change Position Cheap, costs less, cheaper Direction How much....? How many......? Over, under, underneath total Above, below Year 2 Mathematics Vocabulary Top, bottom, side Measurement - Shape & Space On, in Shape, pattern Outside, inside

Flat, curved, straight

In front, behind P,D & M Continued Front. back Before, after Beside, next to Opposite Apart Between Middle, edge Centre Corner Direction Journey, route Left, right Up, down Higher, lower Forwards, backwards, sideways Across Close, far, near Along Through To, from, towards, away from Clockwise, anti-clockwise Movement Slide Roll Whole turn, half turn, quarter turn, threequarter turn **Right angle** Straight line Stretch, bend Rotation Instructions

Around

Listen Join in Say Recite Think Imagine

Remember

Instructions- Continued Start from Start with Start at Look at Point to Show me

Year 2 Mathematics Vocabulary

	answer
Instructions- Continued write in	check
tigures	recognise
present	combine
represent	order
trace	interest
сору	interpret
complete	collate
finish and	General
	Same, different
	Missing number/s
shade, colour	Number facts
label	Number pairs
tick, cross	Number bonds
draw	Number line, number treek
draw a line between join (up)	Number line, number track
ring arrow	Number square, hundred square
cost count tally	Number cards
	Number grid
calculate	Abacus
work out	Counters, cubes, blocks, rods Die,
solve	, , , , ,

Put, place Fit Arrange, rearrange Change, change over Split Separate Carry on, continue Repeat What comes next? Predict Describe the pattern Describe the rule Find, find all, and find different Investigate Choose Decide Collect Use make build Tell me Describe Name Pick out Discuss Talk about Explain Explain your method explain how you got your answer Give an example of Show how you read write record dice In order, in a different order Not Dominoes All, every, each Pegs, peg boards Partition Geo-strips Commutative Same way, different way Best way, another way

Year 3 Mathematics Vocabulary

#### Counting, Properties of Numbers & Number Sequences Number

zero, one, two, three... to twenty and beyond zero, ten, twenty... one hundred zero, one hundred, two hundred......one thousand none how many...? count, count (up) to count on (from, to) count back (from, to) count in ones, twos, threes, fours, fives...... count in tens, hundreds count in multiples of 4, 8, 50, 100 more, less, many, few tally odd, even every other how many times? Multiple of Sequence Continue Predict Pattern, pair, rule

Relationship

# Estimating

Guess how many, estimate

Nearly, roughly, close to Approximate, approximately About the same as Just over, just under Exact, exactly Too many, too few, enough, not enough Round (up or down)

Nearest, round to the nearest ten

# Place value & Ordering

Units, ones Tens, hundreds Digit One-, two- or three-digit number 'teens' number Place, place value Stands for, represents Exchange The same number as, as many as Equal to **Of two objects/amounts:** • >, Greater, more, larger, bigger, • <, less, fewer, smaller

Ofthreeofmoreobjects/amounts:• Greatest,most, biggest, largest• Least,

fewest, smallest

 One more, ten more, one hundred more
 One less, ten less, one hundred less
 Compare

- Order
- Size
- First, second,
  third......tenth.....twentieth
  Twenty-first, twenty-second......
  Last, last but one
- Before, after
- Next
- Between, half-way between
- Above, below

# Fractions

Part, equal parts Fraction One whole One half, two halves One quarter, two.... Three......four quarter One third, two thirds, three thirds One tenth Unit, non-unit fractions

Denominator

**Calculations- Multiplication & Division** Lots of, groups of

X, times, multiply, multiplication, multiplied by Multiple of, product Once, Twice, three times ...... ten times ..... Times as (big, long, wide..... and so on) Repeated addition Array Row, column Double, halve Share, share equally One each, two each, three each ..... Group in pairs, threes ...... Tens Equal groups of ÷, divide, division, divided by, divided into Left, left over, remainder Positive integer scaling problems

#### **Calculations- Addition & Subtraction**

+, add, addition, more, plus Make, sum, total Altogether Score Double, near double One more, two more..... ten more..... one hundred mHow many more to make? How many more is ... than .... ? How much more is .....? Three-digit number and ones, tens, hundreds -, subtract, subtraction, take (away), minus Leave, how many are left / left over? One less, two less..... ten less...... One hundred lessHow many fewer is .... Than .....?

How much less is .....? Difference between Half, halve =, equals, sign, is the same as Tens boundary, hundreds boundary

Columnar addition, subtraction Year 3 Mathematics Vocabulary

Solving Problems – Making Decisions & Reasoning Pattern, puzzle Calculate, calculation Mental calculation Method Jotting Answer Right, correct, wrong What could we try next? How did you work it out? Number sentence

Sign, operation, symbol, equation

# Handling Data

Count, tally, sort, vote Graph, block graph, pictogram Represent Group set List, chart, bar chart Table. Frequency table Carroll diagram, venn diagram Label, title, axis, axes Diagram Most popular, most common Least popular, least common How many more.....? How many fewer .....? **Money**  Coin, note Penny, pence, pound (£) Price, cost But, bought, sell, sold Spend, spent Pay Change Dear, costs more, more/most expensive Cheap, costs less, cheaper, less/least expensive How much....? How many......? Total, amount

#### **Measurement- General**

Measure Size Compare Measuring scale, division Guess, estimate Enough, not enough Too much, too little Too many, too few Nearly, roughly, about, close to, about the same as, approximately

Just over, just under

#### Measurement - Length

Length, width, height, depth Long, short, tall, high, low Wide, narrow, deep, shallow, thick, thin Longer, shorter, taller, higher..... and so on Longest, shortest, tallest, highest .... And so on Far, further, furthest, near, close, Distance apart/between, distance to...../from..... Kilometre (km), Metre (m), centimetre (cm) millimetre (mm), mile

Ruler, metre stick, tape measure **Measurements - Capacity** Capacity, volume Full, half full Empty Holds, contains

Litre (I), half-litre, millilitre (ml)

# container

#### **Measurements- Mass**

Weigh, weighs, balancesToday, yesterday, tomorrowHeavy / light, heavier / lighter, heaviest /<br/>lightestBefore, afterNext, lastNext, lastKilogram (kg), half kilogram, gram (g)Balance,<br/>Now, soon, early, late, earliest, latest

#### scales, weight

## Year 3 Mathematics Vocabulary

Measurements – Shape & Space Shape, pattern Flat, curved, straight Round Hollow, solid Corner Point, pointed Face, side, edge, end Sort Make, build, draw Surface **Right-angled** Vertex, vertices Layer, diagram Perimeter Turn

**Measurements-Time** Fast, faster, fastest Slow, slower, slowest, slowly Time Days of the week: Monday, Tuesday...... Old, older, oldest Months of the year: January, February, New, newer, newest March... Seasons: spring, summer, autumn, Takes longer, takes less time winter Day, week, fortnight, month, year, leap How long ago? How long will it be to ....? How year Weekend, birthday, holiday long will it take to ....? Calendar, date Hour, minute, second Morning, afternoon, evening, night, noon, O'clock, half past, guarter to, guarter past Clock, watch, hands midnight Am, pm Digital/analogue clock/watch, timer Roman Bedtime, dinnertime, playtime numerals Today, yesterday, tomorrow How often? Before, after Always, never, often, sometimes, usually Next, last Once, twice

Perpendicular, parallel Acute, obtuse Polygon, polyhedra **3D Shapes** Cube Cuboid Pyramid Sphere, hemi - sphere Cone Cylinder Prism **2D** Shapes Circle, circular, semi circle Triangle, triangular Square

quicker, quickest, quickly

Rectangle, rectangular Star Pentagon, pentagonal Hexagon, hexagonal Octagon, octagonal Quadrilateral **Measurements- Patterns & Symmetry** Size Bigger, larger, smaller Symmetrical Line of symmetry Fold Match Mirror line, reflection Pattern, repeating pattern

Position, Direction &
**Movement** Position Over, under, underneath Above, below Top, bottom, side On, in Outside, inside Around In front, behind Front, back Before, after Beside, next to Opposite Apart Between Middle, edge Centre Corner Direction Journey, route, map, plan Left, right Up, down Higher, lower Forwards, backwards,

#### Year 3 Mathematics Vocabulary

Instructions (Continued) Repeat What comes next? Predict Describe the pattern Describe the rule Find, find all, find different Investigate Choose Decide sideways Across Close, far, near Along Through To, from, towards, away from Ascend, descend Grid **Position, Direction & Movement (Continued)** Row, column Clockwise, anti-clockwise Compass point North, south, east, west (N, S, E, W) Horizontal, vertical diagonal Movement Slide Roll Whole turn, half turn, guarter turn Angle, .... is a greater / smaller angel than Right angle Straight line Stretch, bend

Stretch, ben Collect Use Make Build Tell me Describe Name Pick out Discuss Talk about Explain Explain your method Instructions Listen Join in Sav Recite Think Imagine Remember Start from Start with Start at Look at Point to Show me Put, place Fit Arrange, rearrange Change, change over Split Separate Carry on, continue

explain how you got your	calculate
answer	work out
give an example of	solve
show how you	investigate
show your working	question
read	answer
write	abaal
record	CHECK
write in figures	General
present	Same, different
represent	Missing number/s
interpret	Number facts, Number pairs, Number bonds
identify	Greatest value, least value
trace	Number line, number track
сору	Number square, hundred square
complete	Number cards
finish, end	Number grid
	Abacus
	Counters, cubes, blocks, rods
Instructions (Continued)	Die, dice
Label	Dominoes
tick, cross	Pegs, peg board
draw, sketch	Geo-strips
draw a line between	Same way, different way
join (up)	Best way, another way
ring	In order, in a different order
arrow	Not
cost, count, tally	All, every, each
Year 4 Mathematics Vocabulary	'teens' number
Place value. Ordering & Rounding	Place, place value
Units, ones	Stands for, represents
Tens, hundreds, thousands	Exchange
Ten thousand, hundred thousand, million	The same number as, as many as
Digit, one-, two-, three- or four -digit number	<sub>r</sub> Equal to
Numeral	Roman numerals to 100 (I to C)

# *Of two objects / amounts:*

>, greater than, more than, larger than, bigger than
<, less than, fewer than, smaller than</li>

# *Of three or more objects / amounts:*

• Greatest, most, largest, biggest

 Least, fewest, smallest • One.. Ten.. one hundred.. one thousand more / less • Compare, order, size • First..... tenth..... twentieth • Last. last but one • Before, after Next Between, half-way between Guess how many, estimate • Nearly, roughly, close to, about the same asthird, sixth • Approximate, approximately • Just over, just under • Exact, exactly Too many, too few, enough, not enough Round (up or down), nearest Round to the nearest ten Round to the nearest hundred Round to the nearest thousand Integer, positive, negative • Above / below zero, minus **Properties of Numbers & Number** Sequences Number, count, how many.....? Odd, even Every other

Count in multiples of 6,7,9,25 and 1000

How many times?

Next, consecutive

Pattern, pair, rule

Multiple of

Sequence

Continue

Predict

Digit

Relationship

Sort, classify, property

**Fractions & Decimals** 

part, equal parts fraction, equivalent fraction non-unit fraction one whole half, quarter, eighth fifth, tenth, twentieth ones, tenths, hundredths proportion, in every, for every decimal, decimal fraction, decimal

equivalent decimal point, decimal place

denominator

# Calculations- Addition & Subtraction Add,

addition, more, plus, increase Sum, total, altogether Score Double, near double How many more to make? Subtract, subtraction, take (away), minus, decrease Leave, how many are left / left over? Difference between Half, halve How many more / fewer is..... than....? How much more / less is.....? Equals, sign, is the same as Tens boundary, hundreds boundary Inverse Columnar addition, subtraction

Calculations – Multiplication & Division Lots of, groups of Times, multiply, multiplication, multiplied by Multiple of, product Once, Twice, three times ..... ten times .... Times as (big, long, wide..... and so on) **Repeated addition** Array Row, column Double, halve Share, share equally One each, two each, three each ..... Group in pairs, threes ...... Tens Equal groups of Divide, division, divided by, divided into Remainder Factor, quotient, divisible by Inverse Inter scaling problems Year 4 Mathematics Vocabulary

Solving Problems- Decision making & Reasoning Pattern, puzzle Calculate, calculation Mental calculation Method Jotting Answer Right, correct, wrong What could we try next? How did you work it out? Number sentence Sign, operation, symbol, equation

### Handling Data

Count, tally, sort, vote Survey, questionnaire, data Graph, block graph, pictogram, time graph Represent Group set List, chart, bar chart, tally chart Table, Frequency table Carroll diagram, venn diagram Label, title, axis, axes Diagram Most popular, most common Least popular, least common Solve, comparison, sum

#### **Measurements - General**

Measure, measurements Size Compare Unit, standard unit Metric unit, imperial unit Measuring scale, division Guess, estimate Enough, not enough Too much, too little Too many, too few Nearly, roughly, about, close to About the same as, approximately Just over, just under Rectilinear

#### **Measurements-Length**

Length, width, height, depth, breadth Long, short, tall, high, low Wide, narrow, deep, shallow, thick, thin Longer, shorter, taller, higher..... and so on Longest, shortest, tallest, highest .... And so March...... on Far, further, furthest, near, close, Distance apart/between, distance to...../from..... Edge, perimeter Kilometre (km), Metre (m), centimetre (cm), Calendar, date, date of birth millimetre (mm), mile Ruler, metre stick, tape measure

#### **Measurements-Mass**

Mass: big, bigger, small, smaller, balances Weigh: Heavy / light, heavier / lighter, heaviest / lightest Weigh, weighs Kilogram (kg), half kilogram, gram (g) Balance, scales

#### **Measurements- Capacity**

Capacity Full, half full Empty Holds, contains Litre (I), half-litre, millilitre (ml) pint container, measuring cylinder

#### Measurements- Area

Area, covers, surface Square centimetre (cm<sup>2</sup>) Perimeter

### **Measurements-Time**

Time

Days of the week: Monday, Tuesday...... Months of the year: January, February,

Seasons: spring, summer, autumn, winter Day, week, fortnight, month, year, leap year, century, millennium Weekend, birthday, holiday Morning, afternoon, evening, night Am, pm, noon, midnight Today, yesterday, tomorrow Before, after, Next, last Now, soon, early, late, earliest, latest Quick, quicker, quickest, quickly Year 4 Mathematics Vocabulary

#### Measurements- Time (Continued)

Fast, faster, fastest, Slow, slower, slowest, slowly Old, older, oldest, New, newer, newest Takes longer, takes less time How long ago? How long will it be to ....? How long will it take to ....? Timetable, arrive, depart Hour, minute, second O'clock, half past, quarter to, quarter past Clock, watch, hands Digital/analogue clock/watch, timer How often? Always, never, often, sometimes, usually Roman numerals

#### **Measurements- Patterns & Symmetry** Size

Bigger, larger, smaller Symmetrical Line of symmetry, Line symmetry Fold Match Mirror line, reflection, reflect Pattern, repeating pattern, translation

#### **Measurements- Shape & Space**

Shape, pattern Flat, line curved, straight Round Hollow, solid Corner Point, pointed Face, side, edge, end Sort Make, build, draw, sketch Centre, radius, diameter net Surface

#### Measurements- Shape & Space (Continued)

Angle, Right-angled Base, square based Vertex, vertices Layer, diagram Regular, irregular Concave, convex Open, closed Geometric shape Acute, obtuse Regular/irregular **Year 4 Mathematics Vocabulary** 

#### Instructions

polygon **3D Shapes** 3D, three-dimensional Cube Cuboid Pyramid Sphere, hemi – sphere, spherical Cone Cylinder, cylindrical Prism Tetrahedron, polyhedron **2D** Shapes 2D, two-dimensional Circle, circular, semi - circle Triangle, triangular Equilateral triangle, isosceles triangle, scalene Square Rectangle, rectangular, oblong Pentagon, pentagonal Hexagon, hexagonal heptagon Octagon, octagonal Quadrilateral Parallelogram, rhombus, trapezium

#### **Position, Direction & Movement**

Position Over, under, underneath Above, below, top, bottom, side On, in, outside, inside, around In front, behind, front, back Listen, join in, say, recite Think, imagine, remember Start from, start with, start at

Before, after, beside, next to Opposite, apart Between, middle, edge, centre Corner Direction Journey, route, map, plan Left, right Up, down, higher, lower Forwards, backwards, sideways, across Close, far, near Along, through, to, from, towards, away from Ascend, descend Grid Row, column Origin, coordinates Clockwise, anti-clockwise Compass point, north, south, east, west (N, S, E, W) North-east, north-west, south-east, southwest (NE, NW, SE, SW) Horizontal, vertical, diagonal Movement Slide, roll Whole turn, half turn, quarter turn, rotate Angle, .... is a greater / smaller angel than **Right angle** Degree Straight line Stretch, bend Ruler, set square Angle measurer, compasses

#### Quadrant

Look at, point to, show me Put, place Arrange, rearrange Change, change over Split, separate Carry on, continue, repeat What comes next?, predict Describe the pattern, describe the rule Find, find all, find different Investigate Choose, decide Collect Use, make ,build, construct Tell me, describe, name, pick out Discuss, talk about Explain Explain your method explain how you got your answer give an example of show how you show your working justify make a statement read, write, record write in figures present, represent interpret trace, copy complete, finish, end fill in, shade, colour label, plot tick, cross Year 5 Mathematics Vocabulary

Place Value, Ordering & Rounding Units, ones draw, sketch

Instructions (Continued) draw a line between, join (up), ring, arrow cost, count, tally calculate, work out, solve investigate, question answer Check General Same, different Missing number/s Number facts, Number pairs, Number bonds Greatest value, least value Number line, number track Number square, hundred square Number cards, number grid Abacus

Counters, cubes, blocks, rods Die, dice Dominoes Pegs, peg board Geo-strips Same way, different way Best way, another way In order, in a different order Not

All, every, each

Tens, hundreds, thousands Ten thousand, hundred thousand, million Digit, one-, two-, three- or four –digit number Numeral 'teens' number Place, place value Stands for, represents Exchange The same number as, as many as Equal to Roman numerals to 1000 (M)

#### *Of two objects / amounts:*

• >, greater than, more than, larger than, bigger than • <, less than, fewer than, smaller than,

### Of three or more objects / amounts:

• Greatest, most, largest, biggest • Least, fewest, smallest • One. Ten.. one hundred.. one thousand more / less • Compare, order, size Ascending / descending order • First..... tenth..... twentieth Last, last but one • Before, after, next Between, half-way between Guess how many, estimate as • Approximate, approximately Just over, just under • Exact, exactly • Too many, too few, enough, not enough • one whole Round (up or down), nearest • Round to the nearest ten / hundred • Round to the nearest thousand / ten thousand • Round to the nearest million Integer • Positive, negative • Above / below zero, minus **Properties of Numbers & Number** 

Sequences Number, count, how many.....? Calculations- Addition & Subtraction Add, Odd, even Every other How many times? Multiple of Digit Next, consecutive Sequence, linear number sequence Continue Predict Pattern, pair, rule Relationship Sort, classify, property Formula Divisible (by), divisibility, factor Square number One squared, two squared..... (12, 22....) Fractions, Decimals, Percentages, Ratio & Proportion part, equal parts • Nearly, roughly, close to, about the same fraction, proper / improper fraction mixed number numerator, denominator equivalent, reduced to, cancel half, quarter, eighth third, sixth, ninth, twelfth fifth, tenth, twentieth, hundredth, thousandths proportion, ratio in every, for every to every, as many as decimal, decimal fraction decimal point, decimal place percentage, per cent, %

addition, more, plus, increase Sum, total, altogether Score Double, near double How many more to make? Subtract, subtraction, take (away), minus, decrease Leave, how many are left / left over? Difference between Half, halve How many more / fewer is..... than....? How much more / less is.....? Equals, sign, is the same as Tens boundary, hundreds boundary Units boundary, tenths boundary Inverse Columnar addition, subtraction

**Calculations – Multiplication & Division** Lots of, groups of Times, multiply, multiplication, multiplied by Multiple of, product Once, Twice, three times ...... ten times ..... Times as (big, long, wide..... and so on) **Repeated addition** Array Row, column Double, halve Share, share equally One each, two each, three each ..... Group in pairs, threes ...... Tens Equal groups of Divide, division, divided by, divided into Remainder Factor, quotient, divisible by

Inverse Prime number, prime factor, composite (non prime) Square (<sup>2</sup>), cubed (<sup>3</sup>) **Year 5 Mathematics Vocabulary** 

# Solving Problems – Making Decisions & Reasoning

Pattern, puzzle Calculate, calculation Mental calculation Method Jotting Answer Right, correct, wrong What could we try next? How did you work it out? Number sentence Sign, operation, symbol, equation

### Money

Coin, note Penny, pence, pound (£) Price, cost But, bought, sell, sold Spend, spent Pay Change Dear, costs more, more/most expensive Cheap, costs less, cheaper, less/least expensive How much....? How many......? Total, amount, value, worth Discount Currency

# Probability

Fair, unfair Likely, unlikely, likelihood Certain, uncertain Probable, possible, impossible Chance, good chance Risk, doubt

# Handling Data

Count, tally, sort, vote Survey, questionnaire Data, database Graph, block graph, line graph, time graph Pictogram Represent Group set List, chart, bar chart, bar line chart Tally chart Table, Frequency table Carroll diagram, Venn diagram Label, title, axis, axes Diagram Most popular, most common Least popular, least common Mode, range Maximum / minimum value Classify, outcome Comparison, sum

#### **Measurements- General**

Measure, measurements Size Compare Unit, standard unit Metric unit, imperial unit Measuring scale, division Guess, estimate Enough, not enough Too much, too little Too many, too few Nearly, roughly, about, close to About the same as, approximately Just over, just under

#### **Measurements-Length**

Length, width, height, depth, breadth Long, short, tall, high, low Wide, narrow, deep, shallow, thick, thin Longer, shorter, taller, higher..... and so on Longest, shortest, tallest, highest .... And so on Far, further, furthest, near, close, Distance apart/between, distance to...../from...... Edge, perimeter Kilometre (km), Metre (m), inches, centimetre (cm), millimetre (mm), mile, Ruler, metre stick, tape measure

### **Measurements- Mass**

Mass: big, bigger, small, smaller, balances Weigh: Heavy / light, heavier / lighter, heaviest / lightest Weigh, weighs Kilogram (kg), half kilogram, gram (g), pounds Balance, scales

#### **Measurements- Capacity**

Capacity, volume (<sup>3</sup>) Full, half full Empty Holds, contains Litre (I), half-litre, millilitre (ml) Pint, gallon container, measuring cylinder

# Measurements- Area Area, covers, surface Square centimetre (cm<sup>2</sup>), squar

Square millimetre (mm<sup>2</sup>) Perimeter

Year 5 Mathematics Vocabulary

# Measurements - Time Time Days of the week: Monday, Tuesday...... Months of the year: January, February, March..... Seasons: spring, summer, autumn, winter Day, week, fortnight, month, year, leap year,

century, millennium Weekend, birthday, holiday Calendar, date, date of birth Morning, afternoon, evening, night Am, pm, noon, midnight Today, yesterday, tomorrow Before, after, Next, last Now, soon, early, late, earliest, latest Quick, quicker, quickest, quickly Fast, faster, fastest, Slow, slower, slowest, slowly Old, older, oldest, New, newer, newest Takes longer, takes less time How long ago? How long will it be to ....? How long will it take to ....? Timetable, arrive, depart Hour, minute, second O'clock, half past, quarter to, quarter past Clock, watch, hands

Digital/analogue clock/watch, timer 24-hour clock, 12-hour clock How often? Always, never, often, sometimes, usually

#### Square centimetre (cm<sup>2</sup>), square metre (m<sup>2</sup>) Measurements- Patterns & Symmetry

Size Bigger, larger, smaller Symmetrical Line of symmetry, axis of symmetry Line symmetry, reflective symmetry Fold Match Mirror line, reflection, reflect Pattern, repeating pattern, translation

Measurements – Shape & Space Shape, pattern Flat, line curved, straight Round Hollow, solid Corner Point, pointed Face, side, edge, end Sort Make, build, construct, draw, sketch Centre, radius, diameter net Surface Angle, Right-angled Congruent Base, square based Vertex, vertices Layer, diagram

Regular, irregular Concave, convex Open, closed Degree (°) **3D Shapes** 3D, three-dimensional Cube Cuboid Pyramid Sphere, hemi – sphere, spherical Cone Cylinder, cylindrical Prism Tetrahedron, polyhedron, octahedron

# Measurements – Shape & Space (Continued)

2D Shapes 2D, two-dimensional Circle, circular, semi - circle Triangle, triangular Equilateral triangle, isosceles triangle, scalene triangle Square Rectangle, rectangular, oblong Pentagon, pentagonal Hexagon, hexagonal heptagon Octagon, octagonal Polygon Quadrilateral

# **Position, Direction & Movement Position** Over, under, underneath Above, below, top, bottom, side On, in,

outside, inside, around In front, behind,

front, back Before, after, beside, next to Opposite, apart Between, middle, edge, centre Corner Direction Journey, route, map, plan Left, right Up, down, higher, lower Forwards, backwards, sideways, across Close, far, near Along, through, to, from, towards, away from Ascend, descend Grid, row, column Origin, coordinates Clockwise, anti-clockwise Year 5 Mathematics Vocabulary

# Position, Direction & Movement (Continued)

Compass point, north, south, east, west (N, S, E, W) North-east, north-west, south-east, south west (NE, NW, SE,SW) Horizontal, vertical, diagonal Parallel, perpendicular x-axis, y-axis Quadrant Movement Slide, roll Whole turn, half turn, quarter turn, Rotate, rotation Angle, ....is a greater / smaller angel than Right angle, acute, obtuse Degree Straight line Stretch, bend Ruler, set square Angle measurer, compasses, protractor reflection

#### Instructions

Listen, join in, say, recite Think, imagine, remember Start from, start with, start at Look at, point to, show me Put, place Arrange, rearrange Change, change over Split, separate Carry on, continue, repeat What comes next?, predict Describe the pattern, describe the rule Find, find all, find different Investigate Choose, decide Collect

#### Instructions (Continued)

Use, make ,build, construct, bisect Tell me,<br/>describe, name, pick out, identify Discuss,<br/>talk aboutCounter<br/>Die, dic<br/>DominoExplainDie, dic<br/>DominoExplain your method / answer / reasoning<br/>give an example of<br/>show how youPegs, pe<br/>Geo-str<br/>Same w<br/>Same w<br/>Best wa<br/>justifyIn order<br/>make a statementNot

read, write, record write in figures present, represent interpret trace, copy complete, finish, end fill in, shade, colour label, plot tick, cross draw, sketch draw a line between, join (up), ring, arrow cost, count, tally calculate, work out, solve, convert investigate, question answer

#### General

Same, different Missing number/s Number facts, Number pairs, Number bonds Greatest value, least value Number line, number track Number square, hundred square Number cards, number grid Counters, cubes, blocks, rods Die, dice, spinner Dominoes Pegs, peg board, pin board Geo-strips Same way, different way Best way, another way In order, in a different order Not

All, every, each • Too many, too few, enough, not enough • third, sixth, ninth, twelfth Year 6 Mathematics Vocabulary Round (up or down), nearest fifth, tenth, twentieth, hundredth, Round to the nearest ten / hundred / thousandth proportion, ratio Place Value, Ordering & Rounding thousand • Integer, positive, negative in every, for every Units, ones • Above / below zero, minus to every, as many as Tens, hundreds, thousands decimal, decimal fraction Ten thousand, hundred thousand, million, decimal point, decimal place ten million Digit, one-, two-, three- or four -**Properties of Number & Number** percentage, per cent, % digit number Numeral Sequences Number, count, how many.....? integer 'teens' number Odd, even scale factor Place, place value Every other pie charts Stands for, represents How many times? Exchange Multiple of The same number as, as many as Digit Calculations- Addition & Subtraction Add, Equal to addition, more, plus, increase Sum, total, Next, consecutive *Of two objects / amounts:* Sequence altogether • >, greater than, more than, larger than, Continue Score bigger than • <, less than, fewer than, Predict Double, near double smaller than, How many more to make? Pattern, pair, rule Subtract, subtraction, take (away), minus, Relationship *Of three or more objects / amounts:* decrease Sort, classify, property • Greatest, most, largest, biggest Leave, how many are left / left over? Formula Least, fewest, smallest Difference between Divisible (by), divisibility, factor, factorise • One. Ten.. one hundred.. one thousand Half. halve Square number more / less • Compare, order, size How many more / fewer is..... than....? How One squared, two squared..... (12, 22....) • Ascending / descending order much more / less is.....? Prime, prime factor • First..... tenth..... twentieth Equals, sign, is the same as Last, last but one Fractions, Decimals, Percentages, Ration & Tens boundary, hundreds boundary Units Before, after Proportion boundary, tenths boundary Inverse Next part, equal parts, unequal parts Columnar addition, subtraction Between, half-way between fraction, proper / improper fraction mixed Guess how many, estimate number Calculations- Multiplication & Division Lots • Nearly, roughly, close to, about the same of, groups of numerator, denominator as • Approximate, approximately Times, multiply, multiplication, multiplied equivalent, reduced to, cancel • Just over, just under by one whole Exact, exactly Multiple of, product half, quarter, eighth

Once, Twice, three times ...... ten times ..... Times as (big, long, wide..... and so on) Repeated addition Array, row, column Double, halve Share, share equally One each, two each, three each ..... Group in pairs, threes ...... Tens Equal groups of Divide, division, divided by, divided into Remainder Factor, quotient, divisible by Inverse Long / short multiplication, division Prime Year 6 Mathematics Vocabulary

#### Algebra

Formulae Linear number sequence Equation Enumerate Variables Missing numbers, lengths, coordinates, angles Equivalent expressions Number patterns, puzzles

# Solving Problems- Decision making & Reasoning

Pattern, puzzle Calculate, calculation Mental calculation Method, strategy Jotting Answer Right, correct, wrong What could we try next? How did you work it out? Number sentence Sign, operation, symbol, equation

#### Money

Coin, note Penny, pence, pound (£) Price, cost But, bought, sell, sold Spend, spent Pay Change Dear, costs more, more/most expensive Cheap, costs less, cheaper, less/least expensive How much....? How many......? Total, amount, value, worth Discount, profit, loss currency

#### Probability

Fair, unfair Likely, unlikely, likelihood, equally likely Certain, uncertain Probable, possible, impossible Chance, good chance Poor chance, no chance Equal chance, even chance, fifty – fifty chance Risk, doubt Biased, random

#### **Measurements - General**

Measure, measurements Size Compare Unit, standard unit Metric unit, imperial unit Measuring scale, division Guess, estimate Enough, not enough Too much, too little Too many, too few Nearly, roughly, about, close to About the same as, approximately Just over, just under

#### **Measurements-Length**

Length, width, height, depth, breadth Long, short, tall, high, low Wide, narrow, deep, shallow, thick, thin Longer, shorter, taller, higher... and so on Longest, shortest, tallest, highest . And so on Far, further, furthest, near, close, Distance apart/between, distance to../from... Edge, perimeter, circumference Kilometre (km), Metre (m), centimetre (cm), millimetre (mm) Mile, yard, feet, foot, inches, inch Ruler, metre stick, tape measure, compasses Cubic centimetre (cm<sup>3</sup>), metres (m<sup>3</sup>) millimetres (mm<sup>3</sup>) kilometres (km<sup>3</sup>)

#### **Measurements - Mass**

Mass: big, bigger, small, smaller, balances Weigh: Heavy / light, heavier / lighter, heaviest / lightest Weigh, weighs Tonne, kilogram (kg), half kilogram, gram (g) Pound (lb), ounce (oz) Balance, scales

#### **Measurements – Capacity**

Capacity, volume Full, half full, empty Holds, contains Litre (I), half-litre, centilitre (cl), millilitre (ml) Pint, gallon container, measuring cylinder

#### **Measurements- Area**

Area, covers, surface Square centimetre (cm<sup>2</sup>), square metre (m<sup>2</sup>) Square millimetre (mm<sup>2</sup>) Perimeters

# Measurements- Patterns & Symmetry Size

Bigger, larger, smaller Symmetrical Line of symmetry, axis of symmetry Line symmetry, reflective symmetry Fold Match Mirror line, reflection, reflect Pattern, repeating pattern, translation Dissection Year 6 Mathematics Vocabulary

# **Measurement - Time** Time Days of the week: Monday, Tuesday......

Months of the year: January, February, March...... Seasons: spring, summer, autumn, winter Day, week, fortnight, month, year, leap year, century, millennium Weekend, birthday, holiday Calendar, date, date of birth Morning, afternoon, evening, night Am, pm, noon, midnight Today, yesterday, tomorrow Before, after, Next, last Now, soon, early, late, earliest, latest Quick, quicker, quickest, quickly Fast, faster, fastest, Slow, slower, slowest, slowly Old, older, oldest, New, newer, newest Takes longer, takes less time How long ago? How long will it be to ....? How long will it take to ....? Timetable, arrive, depart Hour, minute, second O'clock, half past, guarter to, guarter past Clock, watch, hands Digital/analogue clock/watch, timer 24-hour clock, 12-hour clock Greenwich Mean Time, British Summer Time International Date Line How often? Always, never, often, sometimes, usually

#### Measurements – Shape & Space

Shape, pattern Flat, line curved, straight Round Hollow, solid Corner Point, pointed

Measurements – Shape & Space (Continued) Face, side, edge, end Sort Make, build, construct, draw, sketch Centre, radius, diameter Circumference, concentric, arc net Surface Angle, Right-angled Congruent Intersecting, intersection Plane Base, square based Vertex, vertices Layer, diagram Regular, irregular Concave, convex Open, closed Tangram Geometric **3D** Shapes 3D, three-dimensional Cube Cuboid Pyramid Sphere, hemi – sphere, spherical Cone Cylinder, cylindrical Prism Tetrahedron, polyhedron, octahedron

# Measurements – Shape & Space (Continued) **2D** Shapes 2D, two-dimensional Circle, circular, semi - circle Triangle, triangular Equilateral triangle, isosceles triangle, scalene triangle Square, rhombus Rectangle, rectangular, oblong Pentagon, pentagonal Hexagon, hexagonal heptagon Octagon, octagonal Polygon

Quadrilateral Kite Parallelogram, trapezium

#### **Position, Direction & Movement** Position

Over, under, underneath Above, below, top, bottom, side On, in, outside, inside, around In front, behind, front, back Before, after, beside, next to **Opposite**, apart Between, middle, edge, centre Corner Direction Journey, route, map, plan Left, right Up, down, higher, lower Forwards, backwards, sideways, across Close, far, near

Along, through, to, from, towards, away from Ascend, descend Grid, row, column Origin, coordinates, coordinate plane Year 6 Mathematics Vocabulary

### **Position, Direction & Movement** (Continued)

Origin, coordinates, coordinate plane Clockwise, anti-clockwise Compass point, north, south, east, west (N, S, E, W) North-east, north-west, south-east, south west (NE, NW, SE,SW) Horizontal, vertical, diagonal Parallel, perpendicular x-axis, y-axis Quadrant Movement Slide, roll Whole turn, half turn, quarter turn, rotate, rotation Angle, .... is a greater / smaller angel than Right angle, acute, obtuse, reflex Degree Straight line Stretch, bend Ruler, set square Angle measurer, compasses, protractor

#### Instructions

Listen, join in, say, recite Think, imagine, remember Start from, start with, start at Look at, point to, show me Put, place

Arrange, rearrange Change, change over Adjusting, adjust Split, separate Carry on, continue, repeat What comes next?, predict Describe the pattern, describe the rule Find, find all, find different Investigate

# Instructions

#### (Continued) Collect

Use, make ,build, construct, bisect Tell me, define, describe, name, pick out, identify Discuss, talk about Explain Explain your method / answer / reasoning give an example of show how you show your working justify make a statement read, write, record write in figures present, represent interpret trace, copy complete, finish, end fill in, shade, colour label, plot tick, cross draw, sketch draw a line between, join (up), ring, arrow

cost, count, tally calculate, work out, solve, convert investigate, interrogate (data), question, prove answer check

#### General

Same, identical, different Missing number/s Number facts, Number pairs, Number bonds Greatest value, least value Number line, number track Number square, hundred square Number cards, number grid Abacus Counters, cubes, blocks, rods Die, dice, spinner Dominoes Pegs, peg board, pin board Geo-strips Same way, different way Best way, another way In order, in a different order Not

All, every, each